

Codeks Hotel Add-on

for Codeks software version 10.2.0.11924 and newer



Codeks Hotel Add-on user manual

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2023 in Naklo



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1 Codeks Hotel

The **Codeks Hotel** is an add-on for the Codeks and is designed to manage hotel reservations, guest checkin and control access to hotel rooms and hotel facilities.

The *Codeks Hotel* add-on cannot run independently and can only be used in combination with the main *Codeks AC* application, for access control, or *Codeks TA* application, for time attendance and access control.

NOTE

This manual contains only the description and installation instruction for the *Codeks Hotel* add-on. The installation instructions and general settings of the main Codeks application are described in a separate document (CodeksManual-en.pdf). Screenshots of the Codeks application used in this manual were made in a web browser.



1.1 Licence Information

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The Codeks Hotel add-on is distributed together with the Jantar hardware or separately as a replacement system for an existing access control system, which means:

- All copyrights of Codeks Hotel are exclusively owned by the author, Jantar d.o.o.
- You may not use, copy, emulate, clone, rent, lease, sell, modify, decompile, disassemble, otherwise reverse engineer, or transfer the licensed program, or any subset of the licensed program, except as stated in this agreement. Any such unauthorised use shall result in immediate and automatic termination of this license and may result in criminal and/or civil prosecution.
- Codeks Hotel binary code may NOT be used or reverse engineered to re-create the Codeks access control, time and attendance or communication algorithms which are proprietary and protected by copyright law.
- Codeks is distributed "as is". No warranty of any kind is expressed or implied. You use the Codeks software at your own risk. Neither the author nor his authorised distributors will be liable for any data loss, damages, loss of profits or any other kind of loss while using, misusing or being unable to use this software.
- All rights not expressly granted here are reserved by Jantar d.o.o.
- By installing and using the Codeks Hotel add-on you are accepting the terms and conditions of this license.
- If you do not agree with the terms of this license you must remove all Codeks Hotel files from your storage devices and cease using the product.



1.2 Disclaimer and Warranty

Disclaimer

The information in this document is subject to change without notice. While the information contained herein is assumed to be accurate, Jantar d.o.o., assumes no responsibility for any errors or omissions. We also reserve the right to discontinue or change the specifications of products without prior notice. No claim can be made in the case of profit or loss from use or sale of any products bought or delivered by us. Errors reported will be corrected in new software releases.

Warranty

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The information in this manual is designed for user purposes and not as a substitute for information from customer regulations, technical manuals/documents or other official documents. Customers using this manual can report errors or omissions, recommendations for improvement or other comments to Jantar d.o.o..

1.3 Contact Information

Jantar d.o.o. has more than 30 years of experience in the development and production of access control, time attendance and visitor control systems. What sets us apart from our competitors is that we develop and manufacture all of our software and most of our hardware ourselves. Our systems are installed and utilised at airports, office buildings, financial institutions, factories, shopping centers, hospitals, etc. Our products are present virtually anywhere our clients need basic or advanced access control and time and attendance systems.

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2 Description and installation instructions

The **Codeks Hotel** is an add-on for the Codeks software. The **Codeks Hotel** add-on is designed to be used in small or medium sized hotels. The *Codeks Hotel* contains tools for managing hotel reservations as well as tools for controlling access to individual hotel rooms and other hotel facilities.

The Codeks Hotel software package contains:

- the Codeks Hotel license code, which enables and activates components of the Codeks Hotel within the main Codeks application;
- the User Manual for the Codeks Hotel Add-on.



NOTE

The *Codeks Hotel* add-on is only compatible and available with Codeks software versions **10.2.0.11924** and newer. Before installation check and make sure you are using a compatible Codeks software version.



2.1 System requirements

Before installing the Codeks Hotel add-on, make sure these system requirements are met:

- a web server with Windows Server 2008 operating system or newer (Window Server 2012, if MySQL is being installed on the same server),
- correctly installed hotel hardware devices connected to the Codeks server (available ethernet (LAN)
 ports),
- display resolution at least 1366 x 768 px (recommended resolution 1440 x 900 px),
- installed Microsoft .NET Framework 4.5,
- a minimum of 8 GB of RAM and a dual-core processor (16 GB of RAM and 8-core processor, if the database is running on the same server),
- at least 50 GB of free space on the hard drive,
- · PDF Reader software for viewing generated reports,
- internet access,
- a web browser, at least versions Edge, Firefox or Chrome.

NOTE

We do not guarantee the proper functioning of the Codeks application if you are using a different browser or older browser versions.

- If you are using an advanced database (Oracle, MS SQL, MY SQL) you must take care of the database installation yourself. Make note of the necessary database connection information as you will need this data to connect the database with the Codeks application.
- installed Codeks TA or Codeks AC software.

NOTE

The Codeks Hotel add-on is only compatible and available with Codeks software versions 10.2.0.11924 and newer. Before installation check and make sure you are using a compatible Codeks software version. You can find the installation instructions for the main Codeks software in the main Codeks application documentation (CodeksManual-en.pdf).



2.2 Activating the license code

The *Codeks Hotel* add-on can only work with a valid licence code. The validity of the *Codeks Hotel* license is equal to the validity of the main Codeks application license.

You can enter the license code for the *Codeks Hotel* add-on using the *Codeks Service Manager* program. Open the *Codeks Service Manager* by clicking the **CodeksServiceManager.exe** file located on your desktop or in the folder *C:\Program Files\Codeks* (or *C:\Program Files(x86)\Codeks)*.

Codeks Service Manager icon:



The following picture shows the **CodeksServiceManager.exe** file in the **C:\Program Files\Codeks** folder:

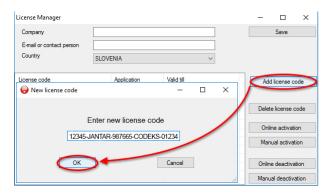
CodeksService.InstallState

CodeksServiceManager.exe

CodeksServiceManager.exe.config

- **1.** Before entering a new license code, **stop** the *Codeks Service* by clicking on the **Stop** button. Before continuing make sure the status of the service is **Stopped**.
- 2. Then click the **Licenses** button.
- **3.** Click the **Add license code** button and the *License Manager* window will appear. Enter the license code and click **OK** to confirm the entry.







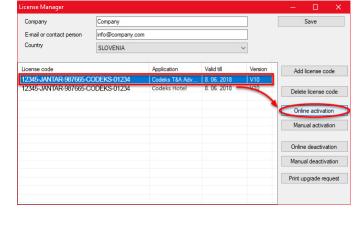
4. The *Codeks Hotel* license code will be displayed in the window.

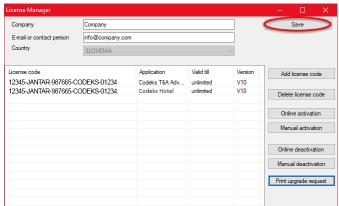
Next the entered license code must be activated. To activate it, click the **Online** activation or Manual activation 12 button.

NOTE

If your Codeks server does not have an internet connection, the program will display an error. In this case, you will have to activate the license code manually 12 using another device with internet access.

5. Finally, save the changes by clicking the **Save** button.





6. In the main window of the *Codeks Service Manager* program **restart** the Codeks Service by clicking the **Start** button.





MANUAL LICENSE ACTIVATION

1. Select the license code you wish to activate and click on the **Manual activation** button.

2. The *ManualActivationForm* window will open which contains a **Challenge code** for activating the selected license code.

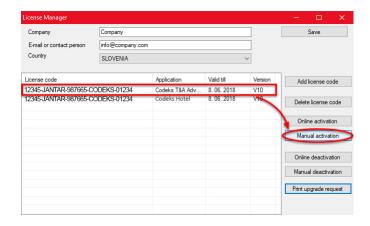
IMPORTANT

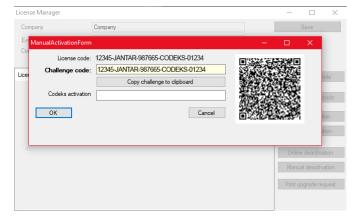
Do not close this window until you enter the required Codeks activation code. If you close this window before entering the Codeks activation code you will have to repeat the manual activation process again, because a different Challenge code is generated every time you open the manual activation dialogue.

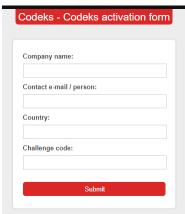
NOTE

If you scan the displayed OR code with your smartphone you will be automatically redirected to the Codeks Activation Form webpage. All the necessary information for generating the Codeks Activation code for the selected license code will already be entered in the form fields. To continue just click Submit.

- **3.** Use your smartphone phone or any other device with internet access and go to **http://www.jantar.si/caf.html**. Here, fill in the *Codeks Activation Form* with the necessary company data and the generated *Challenge code*.
- 4. Then click Submit.

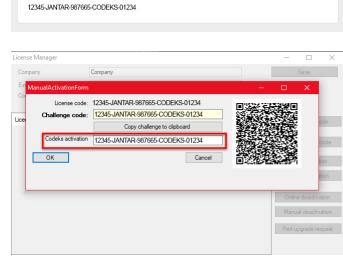






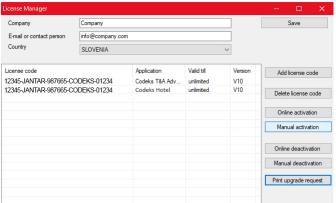


- **5.** The form will then display the **Codeks Activation code** for activating the selected license code.
- **6.** Enter the *Codeks activation code* into the ManualActivationForm and click **OK.**



Codeks - Codeks activation form

7. If activation was successful the validity of the selected license will be changed to **unlimited**.



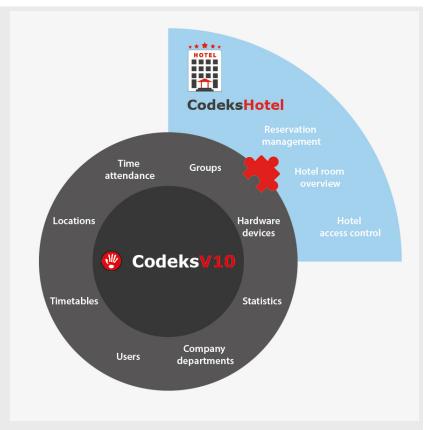


3 How to setup the Codeks Hotel add-on

The *Codeks Hotel* is an add-on for the main Codeks application and requires several setting to be set within the main application in order to operate correctly.

How the Codeks Hotel works

The Codeks Hotel add-on builds upon the resources and structures from the main Codeks application. It uses the Locations, Hardware, Timetables and Groups structures of the main Codeks application and new tools which enable the management of hotel reservations and guests as well as access control to hotel rooms.



Hotel rooms which are displayed in the *Codeks Hotel* application are defined in the *Hardware* 21 editor of the main *Codeks* application and are a combination of *Locations* with connected *Hardware devices* (readers). The hotel setting of a *Room* location defines that a certain room is, in fact, a hotel room, and the hardware device connected to such a location enables guests to enter their rooms.

Access rights which are assigned to guests at check-in, and which enable them to enter their hotel room and any other public hotel areas, are set up using <u>Timetables</u> 40 and <u>Groups</u> 43 in the main <u>Codeks</u> application.

The **Hotel rooms** and **Access rights** are then linked together so that when a guest is checked-in with the *Codeks Hotel* application all these settings are simply put in effect.



The settings must be set by the **Codeks system administrator**. To enable the functionality of the *Codeks Hotel* the following steps must be taken:

- 0. Edit the <u>Preferences</u> 16 for card reading and sending e-mail notifications to guests.
- 1. Create the tree-structure of the hotel locations (rooms) and connect the appropriate hardware devices used to access the individual hotel rooms,
- 2. Prepare the *Only access timetables* which will allow access to hotel rooms and other hotel facilities,
- 3. Create Access groups (43) for each individual hotel room and any other hotel facilities,
- 4. Connect the prepared Access groups to the appropriate hotel rooms 44,
- *5. (Optional) Edit the settings of <u>employees</u> of who will have access to the hotel rooms and other facilities.

The following chapters contain detailed descriptions of all individual steps in the main *Codeks* application, which are necessary for the correct operation of the *Codeks Hotel* add-on. The chapters follow the most optimal order of editing the necessary settings.



3.1 Preferences

First it is necessary to edit the settings in the **Program settings**, **Mail settings** and **Hotel** tabs. All the settings which must be set are described in the following chapters.



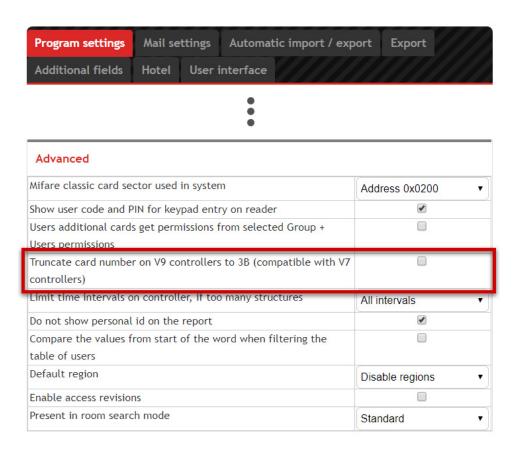
The **Preferences** editor can be accessed through the Settings menu in the Main menu.



3.1.1 Program settings

The *Program settings* tab contains general settings which affect the entire Codeks system. You can read more about all the settings in the documentation of the main Codeks application (<u>CodeksManual-en.pdf</u>).

In order for the *Codeks Hotel* add-on to work correctly **the** *Truncate card number on V9 controllers to* 3B (compatible with V7 controllers) setting in the *Program settings* tab must be disabled.



Setting	
Truncate card number on V9 controllers to 3B (compatible with V7 controllers)	The setting defines how many bits of the user ID card number the system will use. With newer controllers the default value is 4B and with older controllers the setting is 3B. * This setting enables the use of older and newer controllers within the same Codeks system.

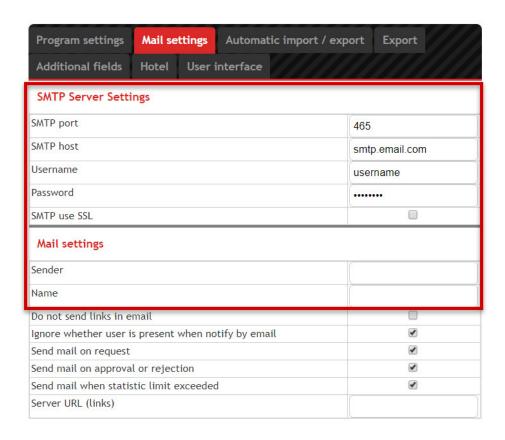


3.1.2 Mail settings

In the *Email settings* tab, you can set up a connection with your email provider. These settings will allow the Codeks application to send e-mails to hotel guests.

NOTE

The SMTP server settings allow you to connect to your email provider. You can get data for establishing a connection from your IT administrator or e-mail provider (internet provider).

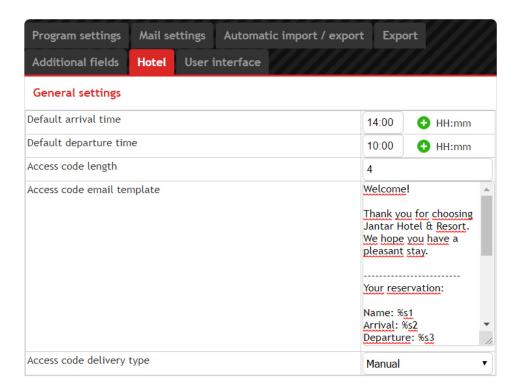


SMTP Server Settings	
SMTP port	SMTP port
SMTP host	SMTP host
Username	Username
Password	Password
SMTP use SSL	SMTP uses SSL
Mail settings	
Sender	The e-mail address all emails will be sent from. The e-mail address must really exist and must be prepared for use.
Name	The name of the sender.



3.1.3 Hotel

The Hotel tab contains general setting specific to the Codeks Hotel add-on.



Settings	
Default arrival time	This setting defines the default time for the guest arrival.
Default departure time	This setting defines the default time for the guest departure.
Access code length	This setting sets the length of the access code (PIN). In the setting's field enter how many digits each access code will consist of.
Access code email template	Enter the text and formatting of the email that will be sent to hotel guests.
Access code delivery type	If this setting is set to Manual the function of sending e-mail notifications to hotel guests will be enabled. If this setting is set to Disable the function of sending e-mail notifications to hotel guests will be disabled.



3.1.3.1 * Email template

The prepared template will be sent to hotel guests if the **Send e-mail to guest** option is checked when saving a guest's data.

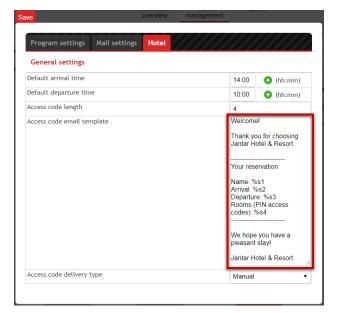
Several variables are available to be used within the template text:

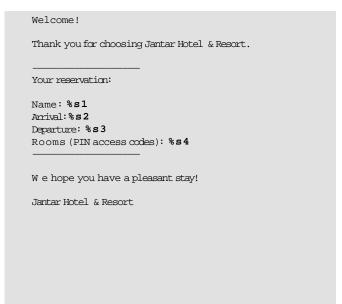
- **s1** the name of the reservation
- s2 the date of arrival
- **s3** the date of departure
- **s4** lists all the reserved rooms (and any potential PIN access codes in brackets)

These variables will be substituted by the actual data of the guests' reservation.

Example

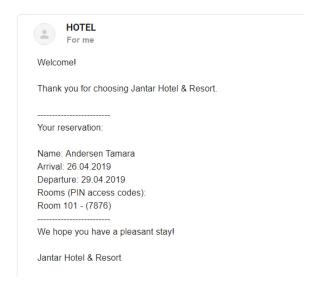
Template in the *Hotel* tab of the *Settings* editor:

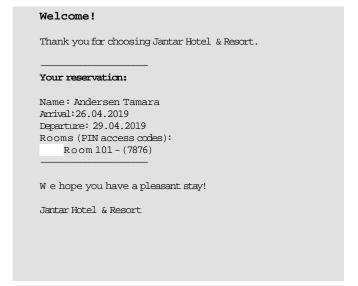




The sent email:

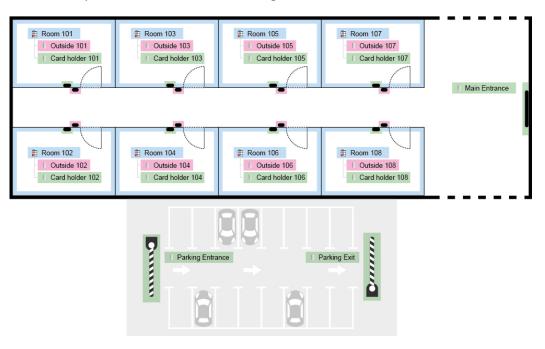






3.2 Locations for Codeks Hotel

Before you can start using the *Codeks Hotel* add-on to manage hotel rooms, the rooms must first be suitably configured and equipped with properly installed hardware. Only with the help of these hardware devices can you then control the access of guests to the hotel rooms as well as other areas in the hotel.





It is essential to first properly re-create the structure of the hotel, by creating the tree structure of the hotel rooms and other hotel facilities. This is done in the *Hardware* editor in the *Locations* 23 section.

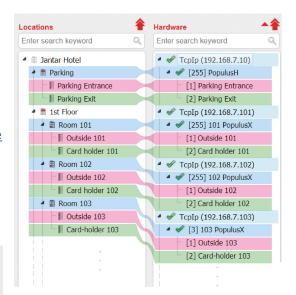
Then in the next step, you will connect the hardware
126 installed in the hotel rooms to the Codeks system and, simultaneously, assign the proper devices to individual hotel rooms and hotel room entrances (passages).

NOTE

Hotel add-on.

It is only necessary to assign the end-devices (readers) to individual hotel room passages.

Of course, you can also assign each communication line and controller to a particular location, however, this is not necessary for the correct operation of the Codeks

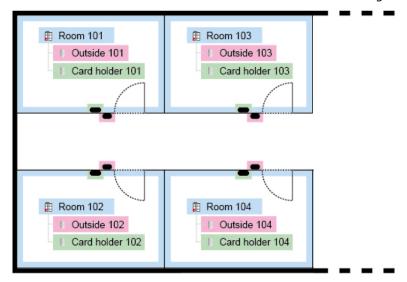


Finally, you have to <u>assign access groups to the prepared hotel rooms</u> [44]. These access groups can also limit when guests will be allowed to enter certain areas of the hotel, as different timetables can be set for them at specific passages.



3.2.1 Adding Locations for Codeks Hotel

The hotel room structure is dependant on the installed hardware devices in each room. However, each hotel room must have at least one reader, which enables the guest to enter the room. The structure of a hotel room must then consist of at least one *Room* and one *Passage* location type.



NOTE

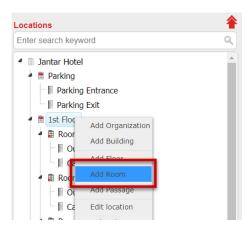
We recommend, that you:

- 1. First, create the *Locations structure* of the hotel down to the level of *Room* type locations. Do not create the *Passage* type location yet!
- 2. Then, add the hardware devices. In this step you will create and connect *Passage* type locations and, simultaneously, connect them to the readers.
- 1. To add a new hotel room click the Add location icon the the toolbar of the Hardware editor

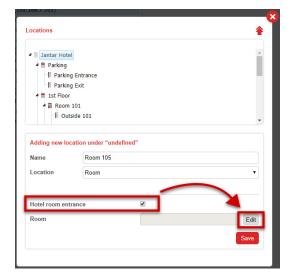


or select **Add room** from the right-click menu on the parent location.

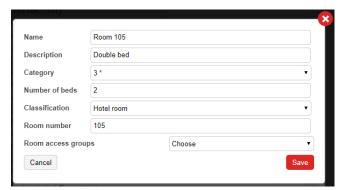




- **2.** A new window will open. Here, first, **enter a name for the hotel room**, and then, also enable the **Hotel room entrance** setting.
- **3.** You will notice that another setting named *Room* will appear underneath. Click the *Edit* button next to it.



4. Another new pop-up window will open. Here, fill out all but the last room setting. (You will define the *Room access groups* a little later).



Settings	Description
Name	The name of the room as it will appear in the Codeks Hotel application.
Description	Here you can enter a short description of the room.
Category	Mark how many stars the room is assigned.
Number of beds	How many beds are in the room.
Classification	The type of room. You can choose between: <i>Hotel room, Apartment, Studio</i> and <i>Hostel</i> .
Room number	The room number that is (or may be) assigned to the room.



Room access groups	Access groups which are assigned to the room, and will enable the hotel guests staying in a particular hotel room access to the room and any other public hotel area.
	area.

- **5.** When you are done click *Save* to close the second pop-up window.
- **6.** Click **Save** again to close the first pop-up window.
- **7.** The new room location will be added on the *List* of locations.



In the next step, you will add the hardware devices to the *Codeks* system and also create the necessary *passages* for individual hotel rooms, to which you will assign the *readers*.



3.2.2 Adding hadrware devices

In the previous step, you have created the hotel locations structure down to the *room* level. **Now you will** connect the hardware devices installed throughout your hotel to the system and simultaneously create the necessary *passage* type locations for each hotel room and other hotel facilities.

NOTE

We recommend, that you:

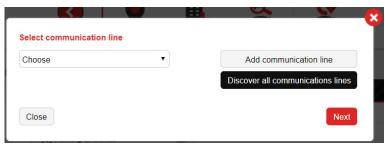
- 1. First, create the *Locations structure* of the hotel down to the level of *Room* type locations. Do not create the *Passage* type location yet!
- 2. Then, add the hardware devices. In this step, you will create and connect *Passage* type locations and, simultaneously, connect them to the readers.

You can read more about locations and hardware devices in the documentation of the main Codeks application (CodeksManual-en.pdf).

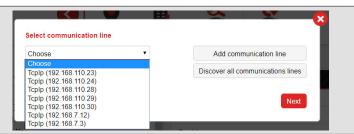
1. To add a new device with the *Add hardware wizard*, first, select the *Add hardware* icon in the toolbar of the *Hardware* editor.



- 2. A new window will open where you will, first, add a new communication line which will lead to the new device (or devices).
- 3. To automatically find all available communication lines click Discover all communication lines.



If you want to add a device to an existing communication line select the desired communication line from the **Select** communication line drop-down. Then click **Next** and continue with adding the controller device.



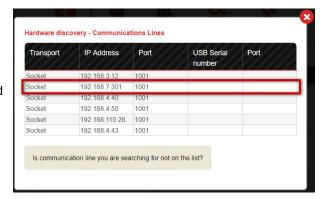


If you want to manually add a new communication line for a new device (e.g. if the connection is weak or slow) click the *Add communication line* button.

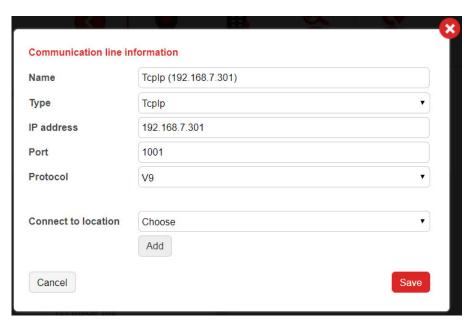




- **4.** The automatic search can take a few moments.
- **5.** Next, the **table containing all communication lines**, which connect the access control or time attendance devices (Jantar devices) will be displayed



6. Find and click the desired communication line.



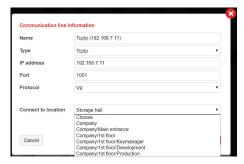
A new window will open, where the details of the communication line will be displayed and where you can edit some of the basic settings of the communication line.



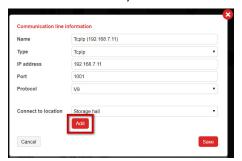
7.* At this point you can also **connect the communication line to a specific location** if you want. However, it is not necessary to connect a communication line to any location (only readers must necessarily be connected to *passage* type locations).

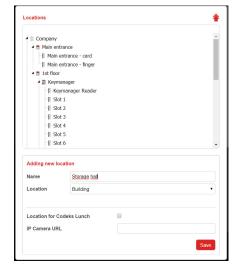
You can connect the communication line to:

- an existing location, which you can select from the drop-down menu.



- a new location which you can create and add by clicking the *Add* button.





8. After checking and setting all the desired settings for the communication line, click Save.

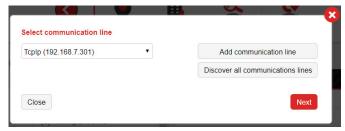
ATTENTION!

The process of adding and saving the new communication line may take some time - meanwhile, DO NOT close any pop-up windows or the browser window!



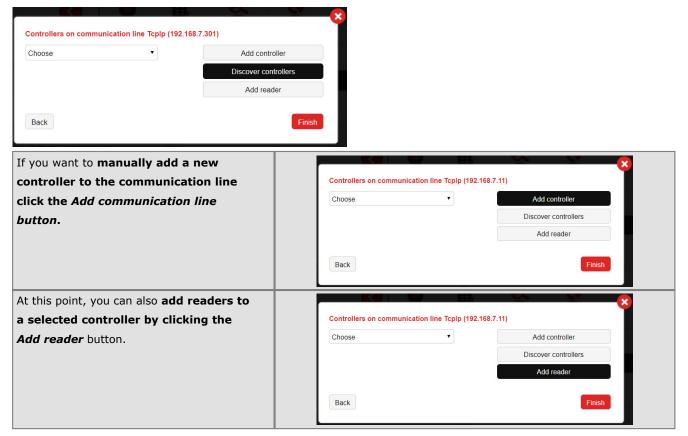
9. When the process of adding a new communication line is finished the wizard will return to the previous pop-up window.

The newly added connection line will now be displayed in the *Select communication line* field. Click **Next** to proceed with adding controllers to the new communication line.



- 10. A new window will open for adding controllers to the newly added communication line.
- **11.** To automatically find all controllers on a selected communication line, click available communication lines click *Discover controllers*.

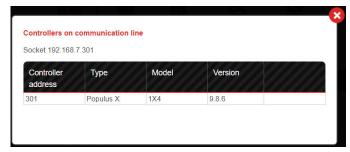
The process of discovering controllers can take a few moments.





12. A new pop-up window will open where all controllers on the selected communication line will be displayed.

Next, double-click a controller to connect it to the Codeks system and define the specific settings.



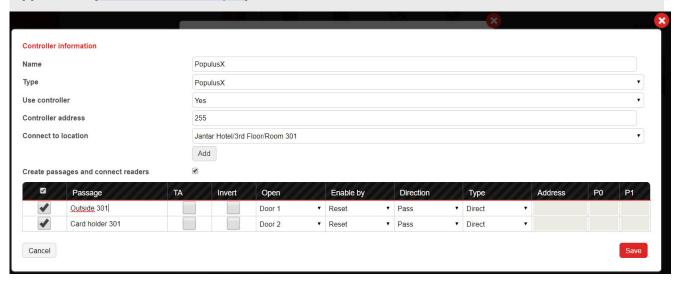
A new window will open where you can edit the basic settings for the selected controller.

13. The upper part of the pop-up window for editing the (selected) controller contains basic settings for the controller.

NOTE

The controller's settings vary depending on the type of controller and the number of readers connected to it.

You can read more about controllers and readers in the documentation of the main Codeks application (CodeksManual-en.pdf).

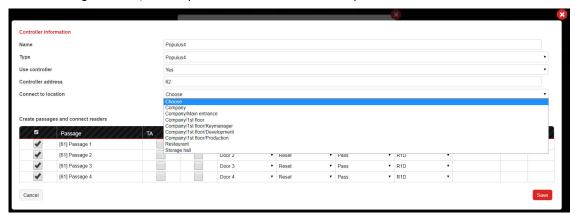




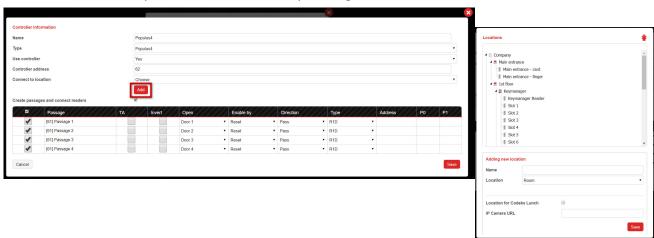
14.* At this point you can also **connect the controllers to specific locations (e.g. a specific hotel room)** if you want. However, it is not necessary to connect a controller to any location (only readers must necessarily be connected to *passage* type locations).

You can connect the controller to:

- an existing location, which you can select from the drop-down menu.



- a new location which you can create and add by clicking the Add button.

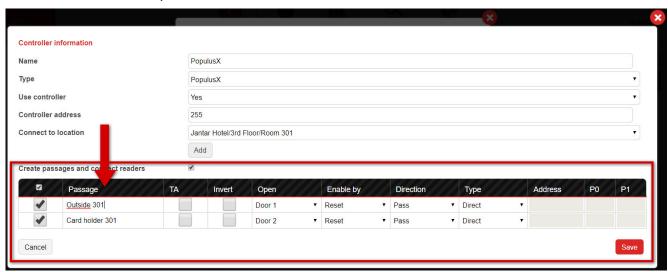




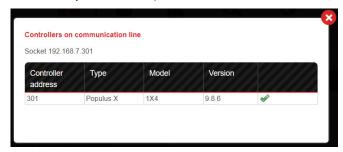
15. In the lower part of the pop-up window for editing the (selected) controller all the readers connected to the controller are displayed.

These readers will control and enable access to each hotel room, so they must be assigned to the proper hotel room *passages*.

To add enable a reader, add a check-mark to it.



- 16. Simultaneously, while adding the reader, you can also create and assign a passage to it:
- First, be sure to enable the Create passages and connect readers setting,
- Then, enter a descriptive name for the reader in the *Passage* column, which will also be used for the new passage.
- 17. When you are done, click Save.



The wizard will then take you to the previous window where all the controllers on the selected communication line are displayed.

Here you can:

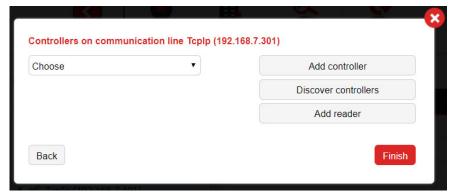
- continue and connect other controllers found on the same communication line (all controllers which have already been connected are marked with a green check-mark \mathscr{O})

or

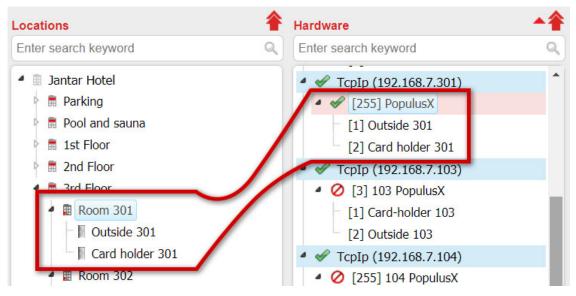
- stop adding controllers and click the Si icon to close the current dialog box.



18. The *Add hardware wizard* will take you back to the previous pop-up window. **To conclude the process** of adding a new hardware device click *Finish*.



19. At the end the structure of the newly added hotel room should look similar to this:



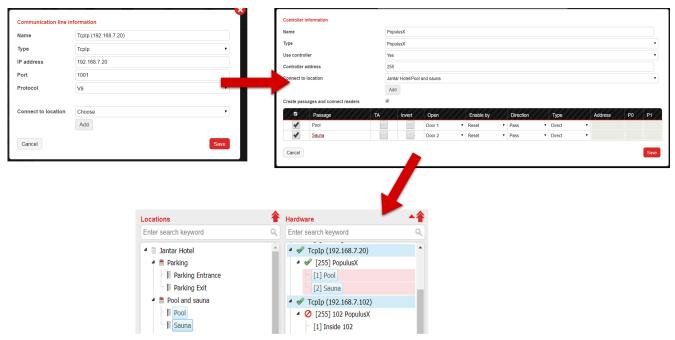


3.2.3 * Adding public hotel areas

Guest can also access other hotel areas (e.g. parking lots, dining rooms, pools and saunas, etc.) and passages to these areas must also be managed. The public areas of a hotel are added as regular *passage* locations in the main Codeks application. Guests are assigned access to these shared facilities through access groups.

Example: Adding passages for the pool and sauna, and assigning access rights

1. Start by <u>adding the hardware devices controlling 26</u> the access to the pool and sauna to the Codeks system in the *Hardware* editor. In the process create the necessary *Pool* and *Sauna* passages, which will be connected to the readers at the entrance to the new hotel facilities.





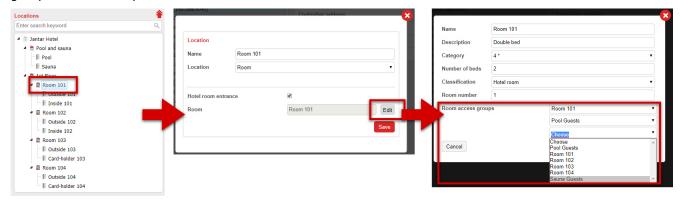
2. In the *Timetables* editor, create *Only access timetables* **Pool** [8.00-20.00] and **Sauna** [8.00-22.00] which will define when the pool and sauna will be accessible to guests.



3. In the *Groups* editor, create *Access groups* **Pool Guests** and **Sauna Guests** for the pool and sauna. Enable the **Sauna** and **Pool** passages for the new groups and assign the access timetables **Pool [8.00-20.00]** and **Sauna [8.00-22.00]** to the passages.



4. Finally, return to the *Hardware* editor and assign the *Pool Guests* and *Sauna Guests* to the hotel rooms. Double-click each hotel room to open the edit dialog box. Click the *Edit* button next to the *Room* setting. In the *Room access groups* section of the new pop-up window, choose the *Pool Guests* and *Sauna Guests* groups from the drop-down menu.





3.2.4 * Adding facilities for extended offer

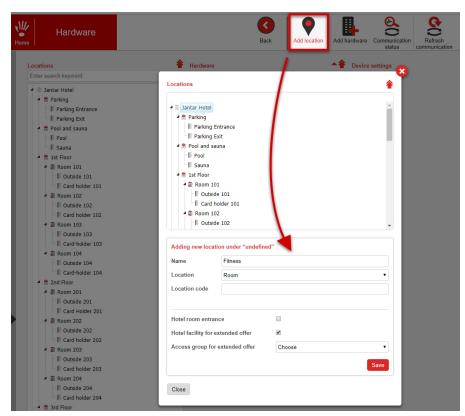
Some hotels offer certain additional services or access to specific facilities, which are made available to their guests only with extra purchase. Therefore, access rights to these facilities are assigned to guests subsequently.

The main difference between *Hotel facilities for extended offer* and *Public hotel areas*, in the Codeks application, is that access to facilities for extended offer are not permanently assigned to the guests (i.e. together with access to their hotel room), but can be subsequently added during the process of editing the guests.

The Facilities for extended offer are defined similarly to hotel rooms within the main Codeks application. Guests are assigned access rights to these facilities through separate access groups.

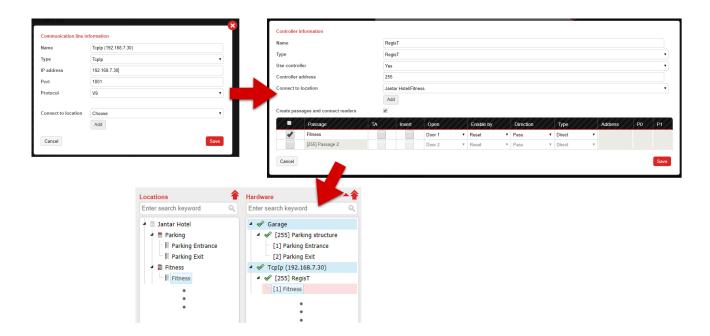
Example: Adding locations for the Fitness facilities, and assigning access rights

- 1. First, create a new location in the *Hardware* editor. Set the *name* of the new location to *Fitness* and the *location* type setting to *Room*.
- 2. In the lower part of the popup window, enable the *Hotel* facility for extended offer option and click Save. (You will set the Access group for extended offer setting in in the last step.)



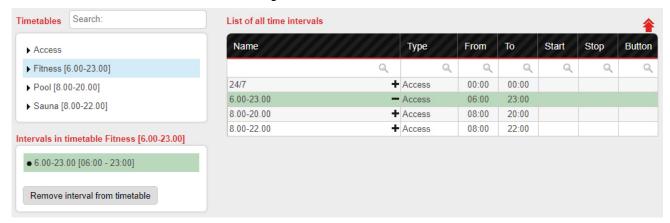
3. Next, add the hardware devices be which control the access to the *Fitness* room into the Codeks system. During this process also create a new *Fitness* passage, which will connect to the controller at the entrance to the fitness area.



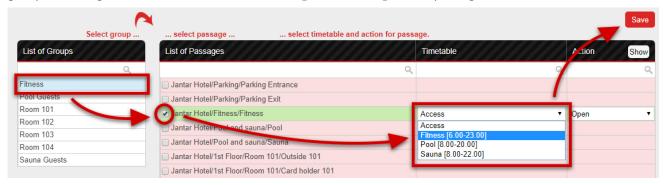




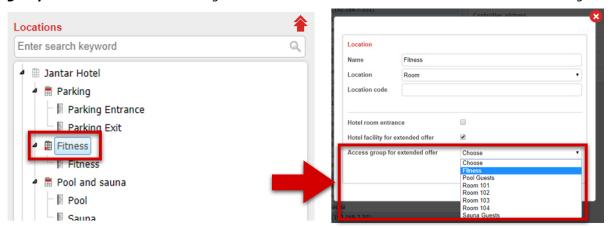
4. In the *Timetables* editor, create an *Only access timetable* named *Fitness [6.00-23.00]*, which will define when the fitness area will be accessible to guests.



5. In the *Groups* editor, create an *Access group* named *Fitness*. Enable the *Fitness* passage for the new group and assign the access timetables *Fitness* [6.00-23.00] to the passage.



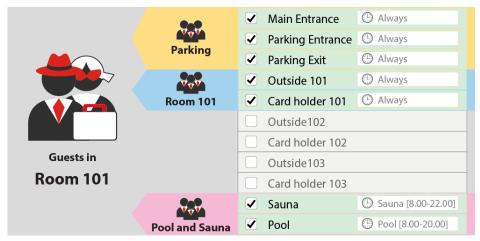
6. Finally, return to the *Hardware* editor and set the newly added *Fitness* access group under the *Access* group for extended offer setting of the *Fitness* room location. Click *Save* to save the changes.





3.3 Timetables

Timetables in combination with the *Codeks Hotel* add-on manage and define when hotel guests will be allowed to enter their hotel rooms and most importantly the public areas of the hotel.



Hotel guests, for example, usually have constant 24-hour access to their hotel room, but can only access the hotel's sauna and swimming pool during certain hours.

The following chapters describe the process of creating new timetables to be used to limit the access rights of hotel guests.



3.3.1 Adding a new timetable for Codeks Hotel

1. To create a new timetable select the *Add timetable* icon from the toolbar of the *Timetables* editor.



2. A new pop-up window will open.
Here, enter the name for the new
timetable and select the Only
access timetable type.



3. The new timetable will be added to the *List of all timetables*.



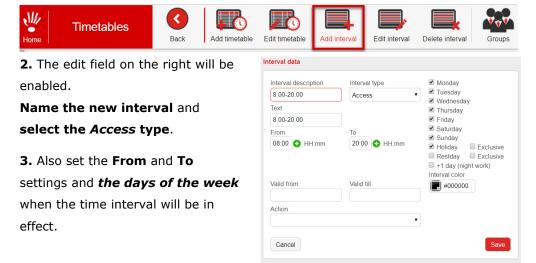
You can read more about timetables and intervals in the documentation of the main Codeks application (CodeksManual-en.pdf).



3.3.2 Assigning time intervals to Codeks Hotel timetables

The newly created timetable still has no time intervals assigned to it. You can assign existing as well as new time intervals to the timetable.

1. To create a new time interval select the *Add interval* icon from the toolbar of the *Timetables* editor.



- 3. Save the interval setting by clicking Save.
- **4.** To assign the new interval to a timetable, first, select the timetable on the *List of timetables*. The selected timetable will be colored *blue*.
- **5.** On the *List of time intervals* find the newly added interval and **click the plus icon (+) next to the interval name**.



6. The interval will be added to the selected timetable and will be colored green on the List of intervals.



You can read more about timetables and intervals in the documentation of the main Codeks application (CodeksManual-en.pdf).



3.4 Access groups

Hotel guests get access right to their rooms and other public areas through access groups.

We recommend you create separate access groups for each individual hotel room and public area. This will enable you to easily assign only the necessary access rights to guests staying in a particular room.

The following chapters describe the process of creating new access groups, which will be <u>assigned to the corresponding hotel rooms</u> 4 at a later point.

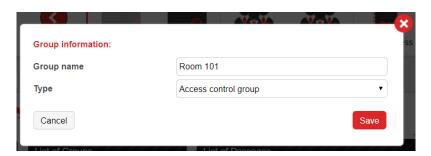
3.4.1 Creating an access group for Codeks Hotel

1. To create a new access group select the *Add group* icon from the toolbar of the *Timetables* editor.

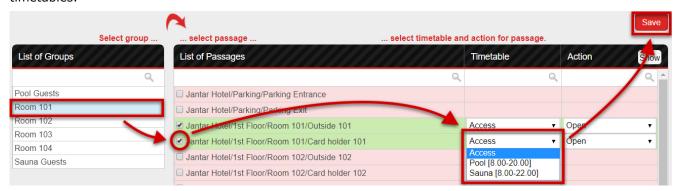


2. A new pop-up window will open.

Here, enter the name for the new group and select the Access control group type.



- **3.** The new group will be added to the *List of groups*.
- **4.** Next, with the newly added group selected, enable the appropriate passages and set the access timetables.

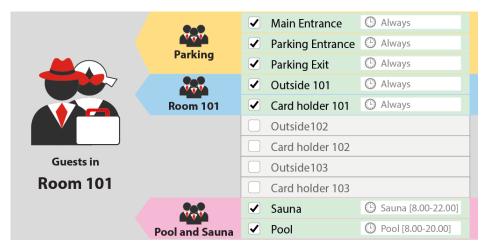


5. When you are done editing click Save.

You can read more about groups in the documentation of the main Codeks application (CodeksManual-en.pdf).



3.5 Assigning access groups to Codeks Hotel locations



The Codeks Hotel application assigns access rights to guests depending on the room they are staying in.

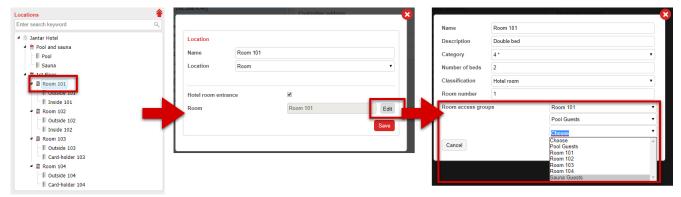
After creating the necessary timetables, groups and configuring the access rights for guests, you still have to connect the guest access groups to the corresponding hotel rooms and public areas.

We recommend you create separate access groups for each individual hotel room and public area. This will enable you to easily assign only the necessary access rights to guests staying in a particular room.

Usually you will, first, assign the corresponding access group to a particular hotel room which will allow the guests to actually enter their hotel room. Then also assign other access groups which allow guests access to public hotel areas, such as the main entrance, parking, dining rooms, pools and saunas.



- **1.** To assign access groups to hotel rooms, return to the *Hardware* editor and double-click each hotel room to open the edit dialog box.
- **2.** In the new pop-up window, click the *Edit* button next to the *Room* setting. In the *Room access groups* section of the new pop-up window, choose and set all the necessary access groups for the room from the drop-down menu.



- 3. When you are done click *Save* to close the second pop-up window.
- 4. Click Save again to close the first pop-up window.
- **5.** Repeat this process for each hotel room.

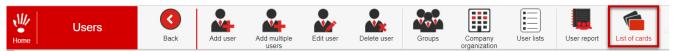


3.6 * Predefined hotel cards

In order to simplify the process of assigning hotel cards to guests, the *hotel guest cards* can be predefined in the main *Codeks* application.

Using the tools in the *Users* editor you can enter the cards (which will later be used for hotel guests) just once using an existing card reader already installed in your hotel. This eliminates the need to read a card on the spot using a specialized hardware device when a hotel guest arrives. Instead, you can simply select a predefined card to assign to a new hotel guest.

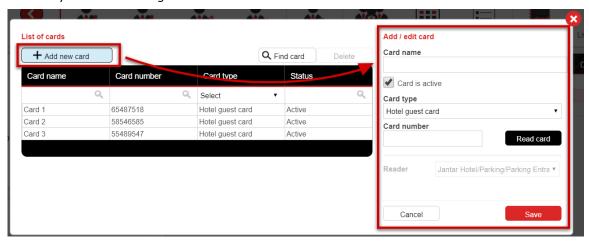
You can access the hotel cards editor by clicking the *List of cards* icon in the *Users* editor.



Adding a hotel card

1. To add a new card click the Add new card button in the pop-up window of the card editor.

The entry fields on the right will be activated.



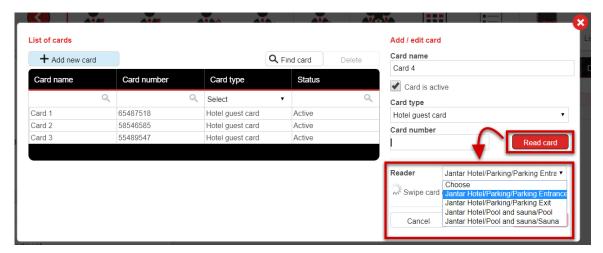
2. Enter the name of the card.

* Card is active - if this setting is enabled, the card will be activated and available for use. If this setting is not enabled, the card will not be available to be assigned to guests and it will not be granted any access rights. Uncheck this setting to deactivate a card in instances where the card has been lost or damaged.

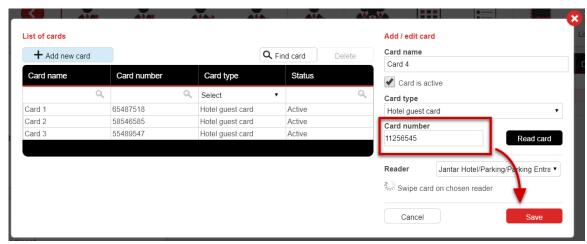
3. Enter the card number.

First, click the *Read card* button, and then, select the reader (already installed in your hotel), where you will scan the card, from the drop-down menu.

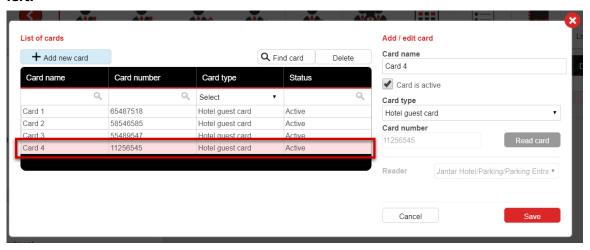




4. Scan the card on the reader. The number of the card will be displayed above in the *Card number* field.



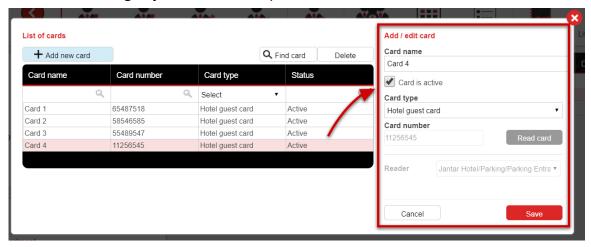
5. Save the entered data by clicking *Save*. The new card will be displayed on the *List of cards* on the left.





Editing a hotel card

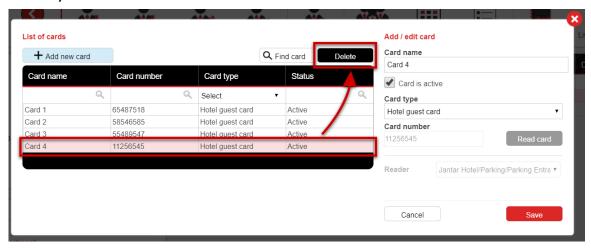
- 1. To edit an existing card, first, find and select the card you wish to edit on the List of cards.
- The entry fields on the right will be activated.
- 2. Enter the changes you wish to make, and then click Save.



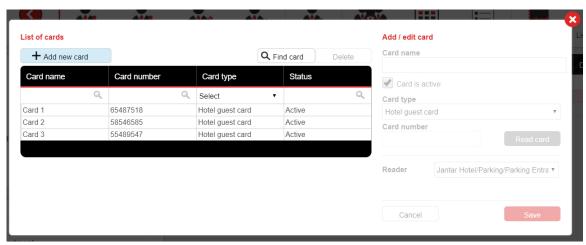


Deleting a hotel card

- 1. To delete an existing card, first, find and select the card you wish to delete on the List of cards.
- 2. Then, click the Delete button.



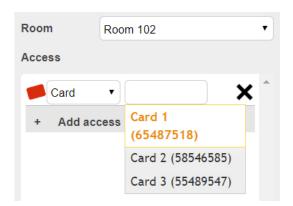
3. The card will be deleted and will be removed from the List of cards.





How to use a predefined hotel card

To assign a predefined card to a hotel guest, navigate to the *pop-up window of the reservation editor*, and, under the *Access* section, add a new means of access, to a selected guest. In the new row, set the *Card* type and, finally, **select a predefined card from the drop-down menu.**





3.7 * Settings for hotel employees

In addition to guests, hotel employees must also have access to the same hotel rooms and other areas. These users are added in the main *Codeks* application as regular users with the necessary access rights.

Users are usually assigned access rights in the *Codeks* application through groups. We recommend that you create separate access groups for employees (in addition to the access groups for the hotel guests).

You can read more about users, groups and access rights in the documentation of the main Codeks application (CodeksManual-en.pdf).



3.8 * Send Tables

Table sending

The process of **Sending tables** is automated in the *Codeks Hotel* application. The system checks if changes have been made every minute, and triggers the table sending if either a room location or guest information have been altered.

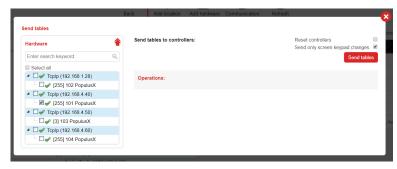
To implement the changes made to the *hardware*, *users*, *groups*, *timetables* or *settings* **immediately** you can also **trigger the table sending manually by using the** *Send tables function*.

1. To send tables click the **Send tables** button in the *Main menu*. A new window will open where you can select the appropriate controllers.





- 2. Select all the controllers to which you want to send tables from the List of controllers on the left.
- 3. Click the Send tables button.



Reset controllers - The settings pertaining to the inputs and outputs of the controllers will be reset (to their basic values) when sending tables. (The function resets the blocked/unblocked status of readers, resets the anti pass-back status of users, and affects the operation of macros.)

Send only new fingerprints - Sending users' fingerprints to controllers can be a very time-consuming process which can also significantly burden the network connections because a large amount of data is sent. If you enable this setting, only new fingerprints, which have been added since the last table sending, will be sent to controllers.

The List of hardware also shows the current state of communication with controllers:

- Controller is connected

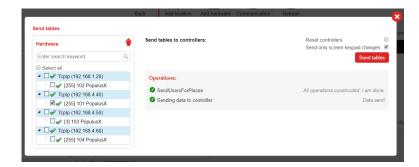
____ - Controller is not connected

- Controller is not in use

The process can take several minutes depending on the number of controllers and the speed of the connection.

4. The system will display a report in the window when the process is finished.





The $\it Operation\ report\ field\ will\ show\ a\ quick\ report\ of\ the\ completed\ process:$

Data was sent successfully

2 - Data was not sent successfully



4 Working with the Codeks Hotel Add-on

To use the **Codeks Hotel** add-on functionalities you have to log into the *Codeks Hotel application* using your administrator's username and password through the Hotel administrators login:



Link to the hotel administrator login form:

~IP address of your server~:9090/apps/hotel/adminhotellogin.html

NOTE

To log in to the *Codeks Hotel* use a username and password of a Codeks system super administrator.

After logging in, the Main menu of the Codeks Hotel add-on will be displayed.







Reservation overview 56

The *Reservation overview* is the main editor through which you can manage the reservations and guest data.

In the *Reservation overview*, you can view the monthly reservations spreadsheet and also add, edit and delete hotel reservations.



Room overview 73

In the Room overview you can view the current status of all the rooms in the hotel.



Reports 74

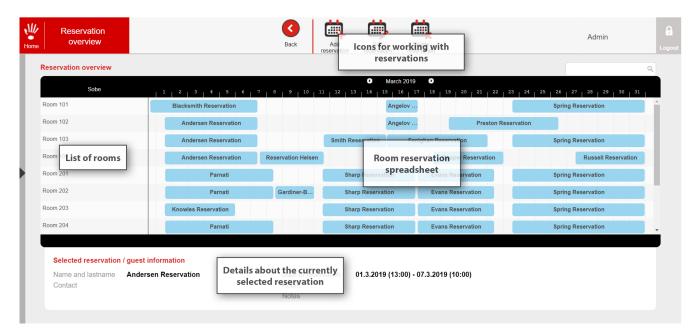
In the *Reports viewer*, you can view data about hotel reservations and guests as well as create different reports and data exports.



4.1 Reservation overview

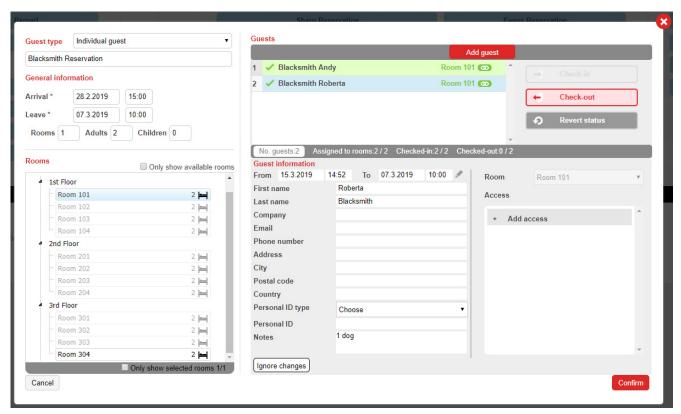
The **Reservation overview** is the main editor through which you can manage the reservations and guest data.

In the *Reservation overview*, you can view the monthly reservations spreadsheet and also add, edit and delete hotel reservations.



By either clicking on the *Add reservation* or *Edit reservation* icon or double-clicking on a particular reservation entry you will open the pop-up window for managing reservations.





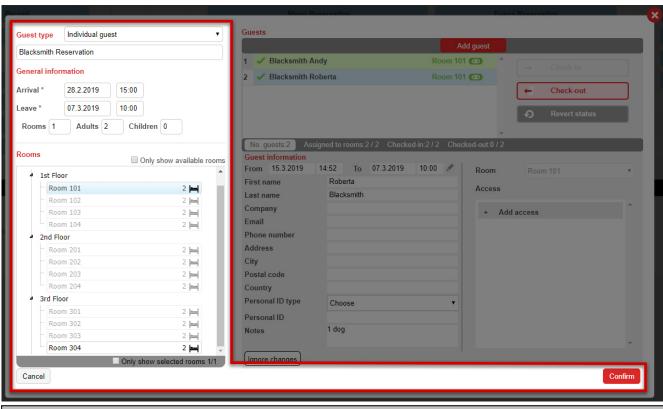
In this window, you can:

- enter the basic information about a reservation,
- add guests and guest data,
- assign rooms and access credentials to guests,
- check-in and check-out guests.



The pop-up editor is divided into two parts:

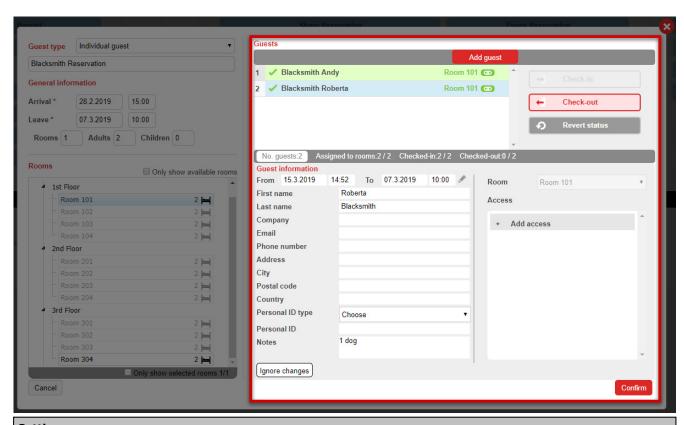
- general information about the reservation:



Settings	
Guest type	This setting defines what type of guest this reservation is made for. You can choose between two settings: Individual guest (meant to mark regular guests making reservations for a single room) or Agency guest (meant for mass agency reservations or reservations for several rooms under one reservation name).
Reservation name	The name of the reservation which will be displayed in the reservations spreadsheet.
Arrival and Leave	The date and hour of the guests' arrival and departure. According to these settings (and the number of rooms), the list of rooms will mark which rooms are available and can be selected for this reservation.
Number of Rooms	The number of rooms which will be assigned to this reservation entry. According to this setting (and the selected dates), the list of rooms will mark which rooms are available and can be selected for this reservation.
Number of Adults and Children	The number of (adult) guests and children.
Rooms	The list of hotel rooms. The list marks which rooms are available to be assigned to the current reservation according to the dates of arrival and departure as well as the number of rooms. (All unavailable rooms are disabled on the list, the rooms assigned to the current reservation are colored blue.)

- information about individual guests. Here you will also manage the check-in an check-out of the hotel guests.





The list of guests under this reservation. The list also shows the status of each guest.
Using these buttons you can manage and change the statuses of guests (65): Check-in - the status of the guest is changed from Linked to Checked-in and the access credentials assigned to them are activated throughout the system. Check-out - the status of the guest is changed from Checked-in to Checked-out and the access credentials assigned to them are deactivated throughout the system. Revert status - if an error is made the status of a guest can, subsequently, be reverted from Checked-in to Linked and from Checked-out to Checked-in. The status can only be changed for each guest individually.
Fields for entering the (necessary) guest information.
The hotel room to which the guest is assigned to. The drop-down list only contains the selected rooms of the current reservation (defined on the left side of the pop-up window).
Access credentials assigned to the hotel guest (You can assign several credentials to the same guest). You can choose between three types: <i>Card, PIN,</i> and <i>Bluetooth</i> .



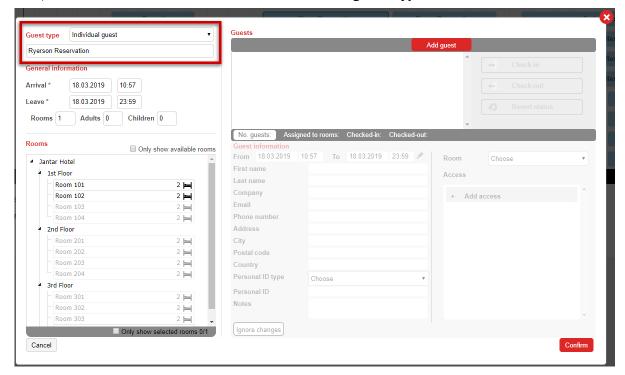
4.1.1 Add reservation

1. To add a new hotel reservation click the Add reservation icon in the toolbar of the Reservation preview.



2. The main pop-up window for managing reservations will appear.

First, enter the name of the reservation and set the guest type.



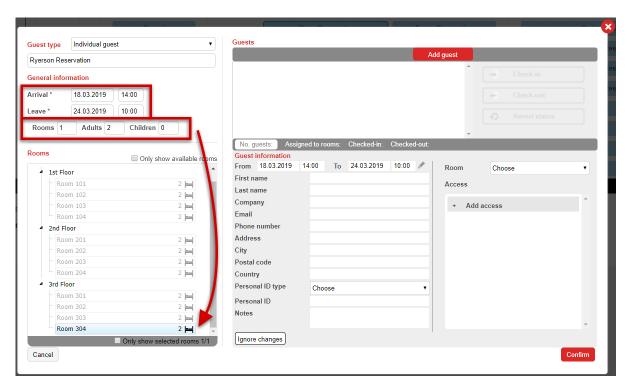
The **name of the reservation** will be used to display the reservation entry in the reservations' spreadsheet. It will also be useful when searching or filtering reservations and it will also appear in reports.

The **guest type** can be set to either *Individual guest* or *Agency guest*. The *Individual guest* setting is meant to mark regular guests making reservations for a single room. The *Agency guest* is meant for mass agency reservations or reservations for several rooms under one reservation name.

- 3. Next, set the *Arrival* and *Leave* dates and times. These settings note the approximate arrival and departure times of guests, and also define when the guest access credentials will be valid within the hotel system.
- 4. Enter the number of rooms, and number of (adult) guests and children.
- 5. Depending on the selected dates, and the number of rooms, the list of rooms will display which rooms are available and can be selected for this reservation.

Assign hotel rooms to the reservation by simply clicking each desired room.





All unavailable rooms on the *list of rooms* are disabled. Available rooms are colored white, and the rooms assigned to the current reservation are colored blue.

By checking the Only show available rooms all the unavailable rooms will be removed from the list.

By checking the **Only show selected rooms** only the rooms that are currently assigned to this reservation will be displayed on the *list of rooms*.

- **6.** In the next step, you have to add guests to the reservation 62.
- **7.** To save the reservation information click **Confirm**.

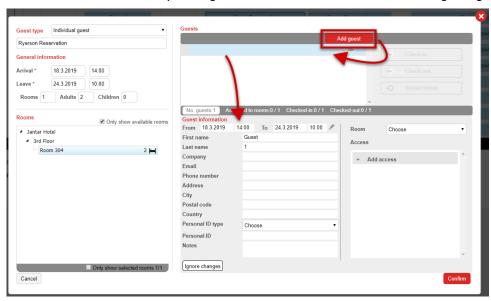


4.1.1.1 Adding guests, assigning rooms and access credentials

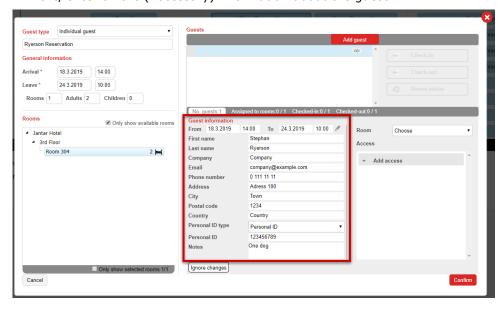
Adding guests

1. To add a guest, in the pop-up window for editing a reservation, click the *Add guest* button in the right part of the window.

This will create a new entry for a guest and enable the fields for entering the guests information below.



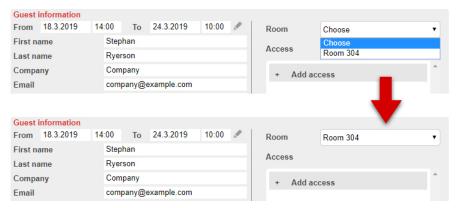
2. Next, enter all the (necessary) information about the guest.





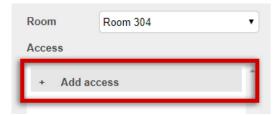
Assigning rooms

3. You can **assign a guest to a room** by selecting a room from the drop-down menu on the right side of the *Guest information* section.



Assigning access credentials

4. In order to allow guests to access their hotel room, you must **assign access credentials to them**. Under the *Access* section find and click the *Add access* button.



A new row will be added where you must first choose the type of access credentials:

- Card

Select the *Card* type from the drop-down menu. In the new field type the card number. (Alternatively, you can select a <u>predefined card [46]</u> or use the Jantar Table Reader device to automatically scan the card number).





- PIN

Select the **PIN** type from the drop-down menu. A PIN number will be automatically generated in the new field. (You cannot assign a custom PIN number to a hotel guest.)



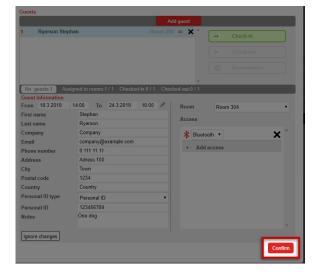
- Bluetooth

Select the **Bluetooth** type from the drop-down menu. This will enable the guests to enter their room using the **Codeks Keykeeper** application and a Bluetooth connection to the access controller of the hotel room.



You can add multiple access credentials to the same guest.

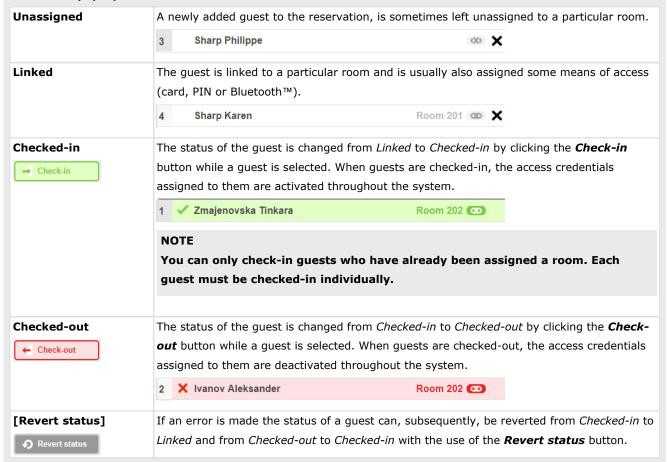
5. When you are done editing, click *Confirm* to save all the entered data.





GUEST STATUSES

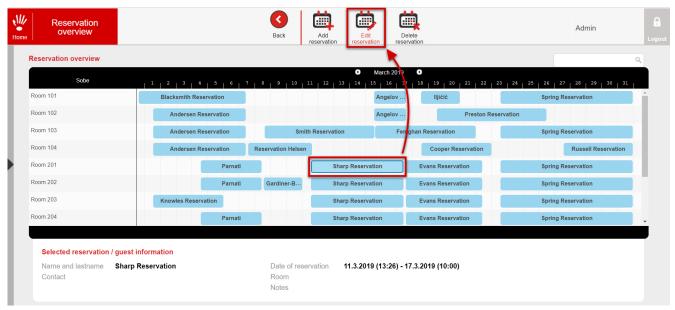
Depending on whether or not the guest is assigned a hotel room, and later on checked-in and checked-out, hotel guests can have different statuses. These statuses are displayed on the *list of guests* on the right side of the pop-up window:





4.1.2 Edit reservation

1. To edit an existing reservation entry, first, mark the reservation on the *reservations spreadsheet* and then click the *Edit reservation* icon in the toolbar of the *Reservation preview* or double-click it.



- **2.** The main pop-up window for managing reservations will appear. Enter the changes you wish to make.
- 3. To save the changes click *Confirm*.



4.1.2.1 Guest check-in and check-out

Hotel guests are able to access their rooms only after they are checked-in (see <u>Guest statuses</u> [65]) and their access credentials are activated.

NOTE

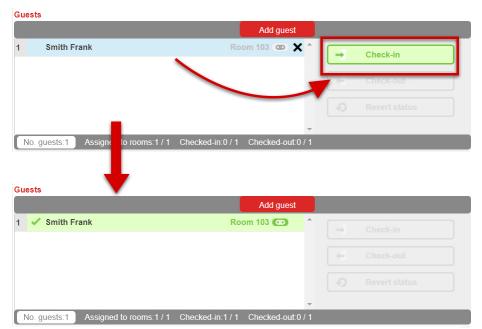
Access credentials assigned to guests are only activated to allow the guests access to different hotel facilities after the guests have been **checked-in** (more about this in chapter **Guest statuses** 65).

Guest Check-in

1. To check-in a guest, select the guest on the *list of guest* of a particular reservation (in the pop-up window for managing reservations).

Guests must, first, be Linked to a room, before they can be Checked-in.

2. Then click the Check-in button. The status of the guest will be changed from Linked to Checked-in.



- *[Revert status] If an error is made the status of a guest can, subsequently, be reverted from Checked-in to Linked and from Checked-out to Checked-in with the use of the Revert status button.
- 3. When you are done click Confirm.

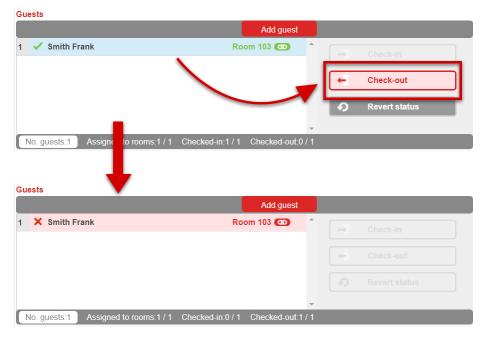


Guest check-out

1. To check-out a guest, select the guest on the *list of guest* of a particular reservation (in the pop-up window for managing reservations).

Guests must, first, be *Checked-in*, before they can be *Checked-out*.

2. Then click the *Check-out* button. The status of the guest will be changed from *Checked-in* to *Checked-out*.



^{*[}Revert status] - If an error is made the status of a guest can, subsequently, be reverted from Checked-in to Linked and from Checked-out to Checked-in with the use of the Revert status button.

3. When you are done click Confirm.



4.1.2.2 * Sending email notifications to guests.

You can send email notifications which include the reservation details to individual gusts by enabling the **Send e-mail to guest** option.

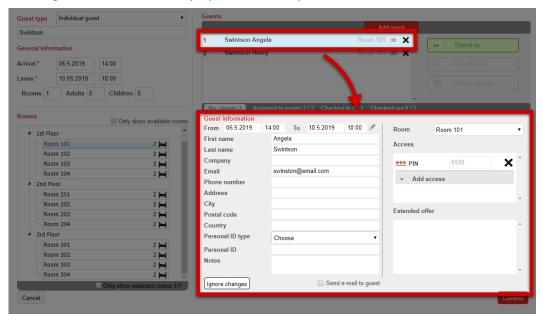
NOTE

The **Send e-mail to guest** option is disabled by default. **After enabling the option, the e-mail** notification will be sent to the guest the next time the **Confirm** button is clicked.

NOTE

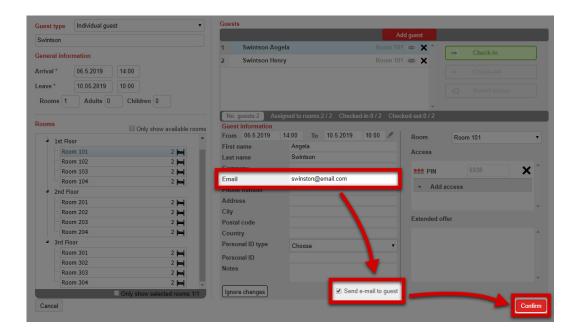
Fist, make sure that the content of the email notification is set in the *Hotel* tab of the *Settings* editor (see chapter *Email template* 20).

- 1. To send an e-mail notification to a guest, first, find and mark the guest on the *List of guests* in the pop-up window for editing reservations.
- 2. The guest's data will be displayed in the entry fields below in the Guest information section.



- 3. Make sure that the e-mail filed is filled with a valid e-mail address.
- 4. Enable the **Send e-mail to quest** option.
- 5. To trigger email sending, click Confirm.







4.1.2.3 * Extended offer

Some hotels offer certain additional services or access to specific facilities, which are made available to their guests only with extra purchase. Therefore, access rights to these facilities are assigned to guests subsequently.

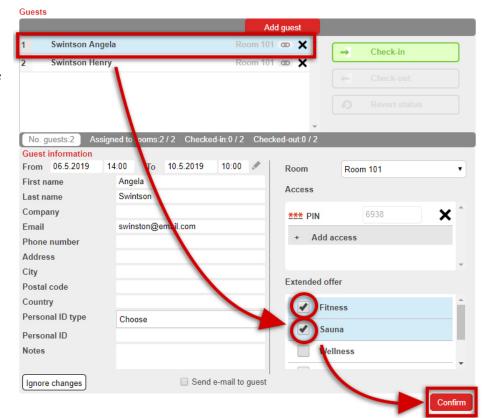
NOTE

Hotel guests will be able to access the *Facilities for extended offer* with the same access credentials as they use to access their hotel rooms and other public hotel areas.

NOTE

Access credentials assigned to guests are only activated to allow the guests access to different hotel facilities after the guests have been **checked-in** (more about this in chapter **Guest statuses** 65).

- 1. To assign access rights to Facilities for extended offer, first find and mark the guest on the List of guests in the pop-up edit window.
- **2.** The guest's data will be displayed in the entry fields below in the *Guest* information section.
- 3. In the Extended offer section, enable additional accesses that will be assigned to the selected quest.
- 4. Finally, save the changes by clicking the *Confirm* button.





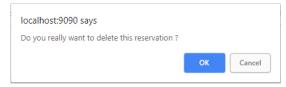
4.1.3 Remove reservation

1. To delete an existing reservation entry, first, mark the reservation on the *reservations spreadsheet* and then click the **Delete reservation** icon in the toolbar of the **Reservation** preview.



2. The system will warn you, that you are about to delete a reservation entry.

To confirm the deletion, click OK.

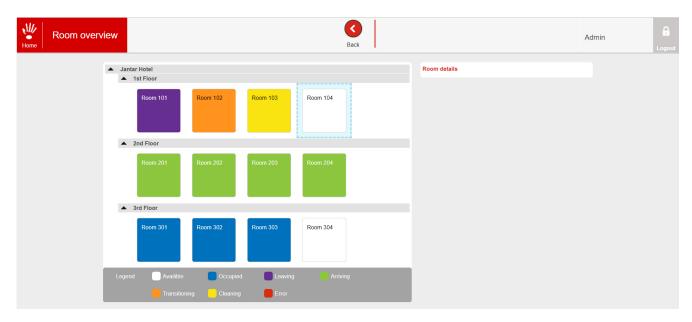


3. The reservation will be removed from the room reservations spreadsheet



4.2 Room overview

In the *Room overview* you can view the current status of all the rooms in the hotel.

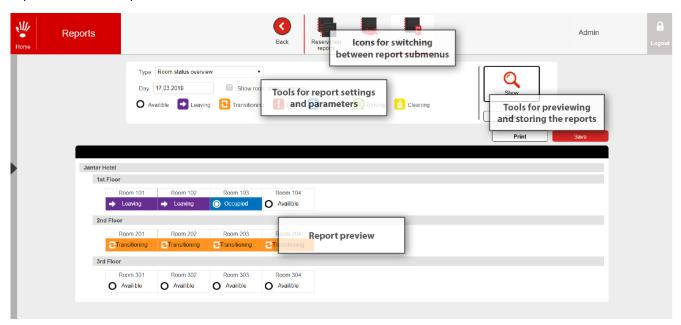


Hotel room status lege	Hotel room status legend						
Available [white]	The room is available.						
Occupied [blue]	The room is occupied by guests.						
Leaving [violet]	The occupying guests are leaving this room today.						
Arriving [green]	New guests are arriving for this hotel room today.						
Transitioning [orange]	Guest are leaving and new guests are arriving to this room today.						
Cleaning [yellow]	The room is either scheduled for cleaning or is currently being cleaned.						
Error [red]	An error has been detected regarding this room and requires attention.						



4.3 Reports

In the *Reports* viewer, you can view data about hotel reservations and guests as well as create different reports and data exports.



The reports are distributed among three sub-menus:

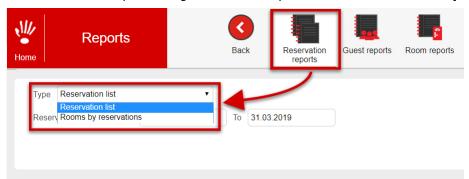
- Reservation reports
- Guest reports
- Room reports



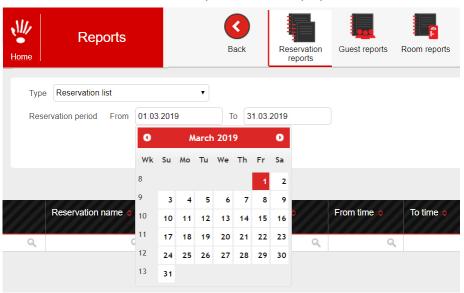
4.3.1 Reservation reports

In the *Reservation reports*, you can view data and create reports about hotel room reservations.

- 1. To create a reservation report, navigate to the **Reservation reports** submenu.
- **2.** Then, select the *Type* of report you wish to create:
 - to create a report listing all reservations in a selected time period select the **Reservation list** option,
 - to create a report listing reservations by rooms select the **Rooms by reservation** option.



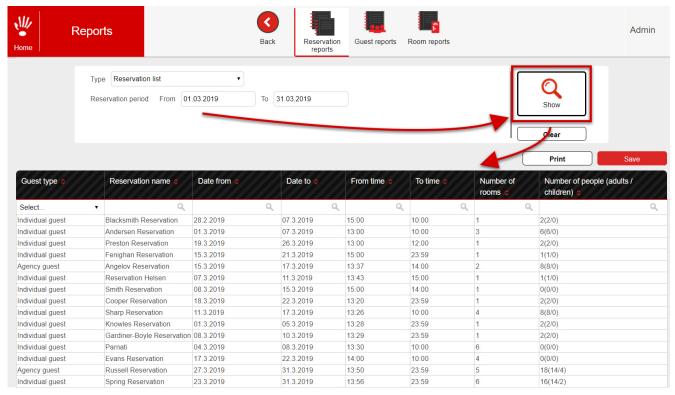
3. Next, also set the Reservation period to be displayed.





4. Finally, click the Show button to display the results according to the values you set.

You can also export the displayed results by using the **Print** and **Save** buttons.

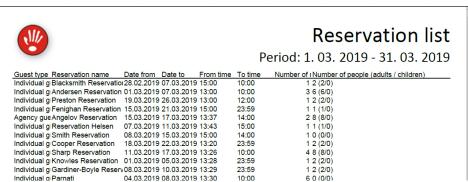




Below you can see examples of the preview and PDF reports of each Reservation report type:

Reservation list

Guest type > Reservation name \$		Date from 💠	Date to 💠	From time 💠	From time \$ To time \$		Number of people (adults / children) o	
Q	Q	Q	Q	Q	Q	Q	Q	
Individual guest	Blacksmith Reservation	28.2.2019	07.3.2019	15:00	10:00	1	2(2/0)	
Individual guest	Andersen Reservation	01.3.2019	07.3.2019	13:00	10:00	3	6(6/0)	
Individual guest	Preston Reservation	19.3.2019	26.3.2019	13:00	12:00	1	2(2/0)	
Individual guest	Fenighan Reservation	15.3.2019	21.3.2019	15:00	23:59	1	1(1/0)	
Agency guest	Angelov Reservation	15.3.2019	17.3.2019	13:37	14:00	2	8(8/0)	
Individual guest	Reservation Helsen	07.3.2019	11.3.2019	13:43	15:00	1	1(1/0)	
Individual guest	Smith Reservation	08.3.2019	15.3.2019	15:00	14:00	1	0(0/0)	
Individual guest	Cooper Reservation	18.3.2019	22.3.2019	13:20	23:59	1	2(2/0)	
Individual guest	Sharp Reservation	11.3.2019	17.3.2019	13:26	10:00	4	8(8/0)	
Individual guest	Knowles Reservation	01.3.2019	05.3.2019	13:28	23:59	1	2(2/0)	
Individual guest	Gardiner-Boyle Reservation	08.3.2019	10.3.2019	13:29	23:59	1	2(2/0)	
Individual guest	Parnati	04.3.2019	08.3.2019	13:30	10:00	6	0(0/0)	
Individual guest	Evans Reservation	17.3.2019	22.3.2019	14:00	10:00	4	0(0/0)	
Agency guest	Russell Reservation	27.3.2019	31.3.2019	13:50	23:59	5	18(14/4)	
ndividual guest	Spring Reservation	23.3.2019	31.3.2019	13:56	23:59	6	16(14/2)	



10:00

Rooms by reservations

Room 💠	Reservation name \$	Guest type 💠	Date from \$	Date to 💠	From time \$	To time 💠
Q	Q	Q	Q	Q	Q	Q
Room 102	Preston Reservation	Individual guest	19.3.2019	26.3.2019	13:00	12:00
Room 103	Fenighan Reservation	Individual guest	15.3.2019	21.3.2019	15:00	23:59
Room 104	Cooper Reservation	Individual guest	18.3.2019	22.3.2019	13:20	23:59
Room 201	Evans Reservation	Individual guest	17.3.2019	22.3.2019	14:00	10:00
Room 202	Evans Reservation	Individual guest	17.3.2019	22.3.2019	14:00	10:00
Room 203	Evans Reservation	Individual guest	17.3.2019	22.3.2019	14:00	10:00
Room 204	Evans Reservation	Individual guest	17.3.2019	22.3.2019	14:00	10:00
Room 301	Rain	Individual guest	18.3.2019	23.3.2019	08:01	23:59
Room 302	Rain	Individual guest	18.3.2019	23.3.2019	08:01	23:59
Room 303	Rain	Individual guest	18.3.2019	23.3.2019	08:01	23:59
Room 304	Ryerson Reservation	Individual guest	18.3.2019	24.3.2019	14:00	10:00
Room 101	Iljičič	Individual guest	18.3.2019	20.3.2019	13:07	23:59

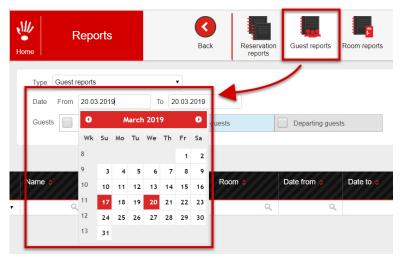




4.3.2 Guest reports

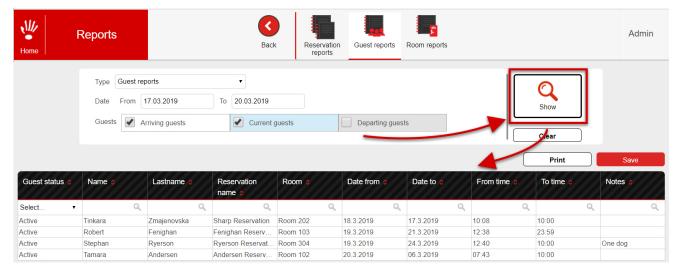
In the *Guest reports*, you can view data and create reports about hotel guests.

- 1. To create a guest report, navigate to the Guest reports submenu
- 2. Next, select the *period/day* to be displayed.



- **3.** Limit which guests will be displayed in the report:
 - **Arriving guests** guests who are arriving sometime in the selected period will be included in the report.
 - **Current guests** guests who are currently staying at the hotel, but are not arriving or departing, within the selected period will be included in the report.
 - **Departing guests** guests who are departing in the selected period will be included in the report.
 - * The **Arriving guests** and **Departing guests** options cannot be selected at the same time unless the report is made for a period of a single day.
- ${f 4.}$ Finally, click the ${f Show}$ button to display the results according to the values you set.

You can also export the displayed results by using the **Print** and **Save** buttons.

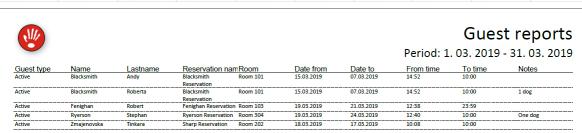




Below you can see examples of the preview and PDF reports of each Reservation report type:

Guest report

Guest status 💠	Name 💠	Lastname 💠	Reservation name •	Room 💠	Date from 💠	Date to 💠	From time \$	To time 😜	Notes 💠
Select ▼	Q	Q	Q	Q	Q	Q	Q	Q	Q
Active	Roberta	Blacksmith	Blacksmith Reser	Room 101	15.3.2019	07.3.2019	14:52	10:00	1 dog
Active	Andy	Blacksmith	Blacksmith Reser	Room 101	15.3.2019	07.3.2019	14:52	10:00	
Active	Tinkara	Zmajenovska	Sharp Reservation	Room 202	18.3.2019	17.3.2019	10:08	10:00	

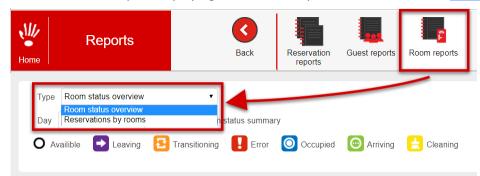




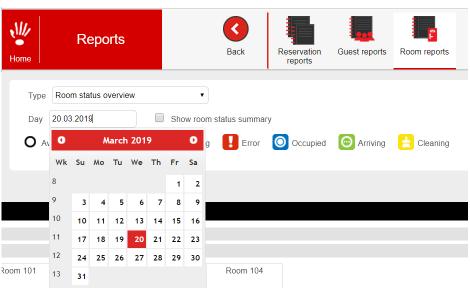
4.3.3 Room reports

In the *Room reports,* you can view data and create reports about hotel rooms.

- 1. To create a room report, navigate to the Room reports submenu.
- **2.** Then, select the *Type* of report you wish to create:
 - to create a report displaying the current status of each room select the **Room status overview** [81] option,
 - to create a report displaying reservations by hotel room select the Reservations by room option.



3. Next, select the start day for the display. The *room reports* will always display a 7 day period.



4. Finally, click the **Show** button to display the results according to the values you set.

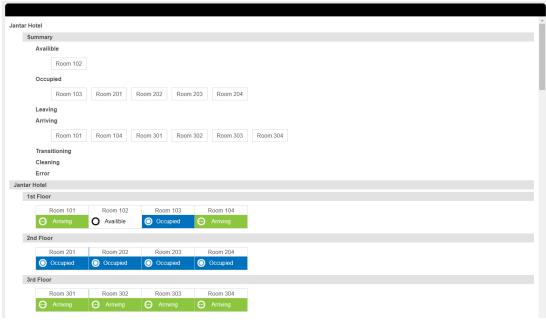
You can also export the displayed results by using the **Print** and **Save** buttons.

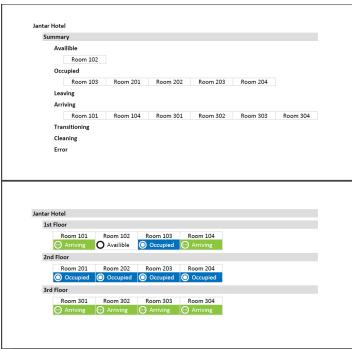


Examples:

Room status overview

*When displaying the *Room status overview* you can also enable the **Show room status summary** setting which inserts a summary of the rooms according to their status at the beginning of the report.







Reservations by room
* The Reservation by room report displays a weekly report from the selected start date.

Room	Sunday, 10.3.2019	Monday, 11.3.2019	Tuesday, 12.3.2019	Wednesday, 13.3.2019	Thursday, 14.3.2019	Friday, 15.3.2019	Saturday, 16.3.2019	Sunday, 17.3.2019
Room 101						-	Angelov Reservation 15.3.2019 - 17.3.2019	-
Room 102						-	Angelov Reservation 15.3.2019 - 17.3.2019	-
Room 103	Smith Reservation 08.3.2019 - 15.3.2019	Smith Reservation 08.3.2019 - 15.3.2019	Smith Reservation 08.3.2019 - 15.3.2019	Smith Reservation 08.3.2019 - 15.3.2019	Smith Reservation 08.3.2019 - 15.3.2019		Fenighan Reservation 15.3.2019 - 21.3.2019	-
Room 104	Reservation Helsen 07.3.2019 - 11.3.2019	Reservation Helsen 07.3.2019 - 11.3.2019						

		Period: 10. 03. 2019 - 17. 03.								
Room	Sunday 10.03.2019	Monday 11.03.2019	Tuesday 12.03.2019	Wednesday 13.03.2019	Thursday 14.03.2019	Friday 15.03.2019	Saturday 16.03.2019	Sunday 17.03.2019		
						Angelov Reservation 15.03 17.03.	Angelov Reservation 15.03 17.03.	Angelov Reservation 15.03 17.03.		
Room 101										
						Angelov Reservation 15.03 17.03.	Angelov Reservation 15.03 17.03.	Angelov Reservation 15.03 17.03.		
Room 102										
	Smith Reservation 08.03 15.03.	Smith Reservation 08.03, - 15.03.	Smith Reservation 08.03 15.03.	Smith Reservation 08.03 15.03.	Smith Reservation 08.03 15.03.	Smith Reservation 08.03 15.03. Fenighan	Fenighan Reservation 15.03 21.03.	Fenighan Reservation 15.03 21.03.		
Room 103						Reservation 15.03 21.03.				
	Reservation Helsen 07.03 11.03.	Reservation Helsen 07.03 11.03.								
Room 104										
		Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.		
Room 201	Gardiner-Boyle									
Room 202	Reservation 08.03 10.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.	Sharp Reservation 11.03 17.03.		
		Sharp Reservation	Sharp Reservation	Sharp Reservation	Sharp Reservation	Sharp Reservation	Sharp Reservation	Sharp Reservation		