

# Codeks Lunch application

## User manual for cooks

for Codeks software version 10.2103.6.15240 and newer



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2021 in Naklo



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#### 1 Codeks Lunch application

**Codeks Lunch** is an additional application for the *Codeks TA* software for time and attendance. The *Codeks Lunch* application enables you to organize and automate the process of publishing, ordering and serving lunches or other meals. The *Codeks Lunch* application incorporates tools that enable publishing and editing lunch menus, ordering lunches, controlling the serving of meals, and keeping records of ordered and server meals.

#### **NOTE**

This manual contains instructions for the installation and usage of the *Codeks Lunch* application, the *Codeks Lunch Manager* program, and the *Codeks Lunch Client* program. The installation and basic settings of the main *Codeks* application are described in the documentation of the main *Codeks* application. Images of the *Codeks* application used in this guide are screenshots taken in a web browser.

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#### 2 How it works

**Codeks Lunch** is an additional application (add-on) for the main *Codeks* software, which enables the organization and automation of the process of supplying, ordering and serving lunches and other meals. The **Codeks Lunch** add-on contains tools for publishing lunch menus and tools for monitoring the serving of lunches, which are used by lunch suppliers and cooking staff, as well as tools for ordering lunches, designed for employees (lunch consumers).

#### **NOTE**

To implement the simplest lunch ordering and delivery system, you only need one additional card reader, which needs to be installed at the location where the lunches will be served.

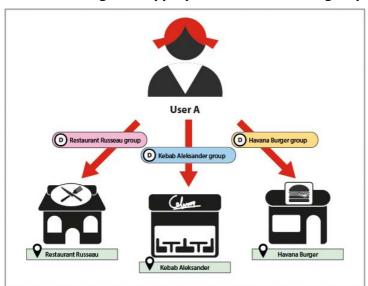
The lunch system example shown below requires the use of a larger number of additional hardware devices.

The optional hardware devices for the *Codeks Lunch* system are:

- a touch screen and a card reader for each common terminal, where employees will be able to place lunch orders,\*
- a touch screen and a card reader at each location where employees can collect their lunch.\*
- \* All the screen displays of the **Codeks Lunch Client** program are designed so that they are also suitable for use a touchscreen display.

#### **Locations for Codeks Lunch and time intervals for lunches**

Employees of your company will be able to order and collect lunch at *Codeks Lunch locations* which you marked as such in the main *Codeks* application. In the main *Codeks* application, you must also **create** timetables and define time intervals when lunches will be served at the designated locations. Users will be able to order and collect lunches at these locations only if they are assigned access rights to the location through the appropriate *Codeks Lunch groups*.





#### **Publishing lunch menus**

The lunch suppliers publish their menus through the *Codeks Lunch Manager* program. In addition to publishing menus, they can also generate different lunch reports and enter lunch order changes for users.

The menus the suppliers publish through the *Codeks Service Manager*, will be displayed to users who order lunches.



#### **Lunch ordering**

Users can order lunches:

- through the *Codeks Lunch Client* program run on a common terminal with a touchscreen,

The terminal with a touchscreen display must also be equipped with a connected card reader, through which users can register into the program.



## - through their user access to the *Codeks* application,

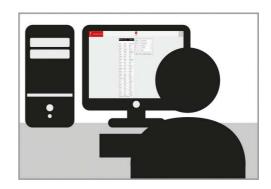
Uses log into the Codeks application using their username and password.

\* In the *Users* editor, it is also possible to set up **automatic lunch ordering** for each individual use



#### Ordering and editing lunches for subordinate users

Users acting as **heads of departments** can view and, if necessary, change the lunch orders of subordinate users (i.e. users in departments for which the department managers have the right to change lunches) through their user access to the Codeks application.





#### **Serving lunches**

At the *Codeks Lunch location*, where lunches are being served users must register at the card reader, linked to the location, in order to collect their lunch. The cooking staff can view the queue of users that have registered for lunch through the *Codeks Lunch Client* program.





#### 3 Lunch Manager

Only administrators can work with the **Codeks Lunch Manager** program:

- **Codeks Lunch administrators with limited rights** (lunch suppliers and cooks) who are in charge of publishing menus, overview the user lunch orders, and keep lunch records,
- **super admins,** who (in addition to all features listed above) can also edit the configuration settings of the Codeks Lunch locations, timetables and arrival times.



The **Codeks Lunch Manager** program consists of 5 tabs:

#### 1st tab: Menu entry

In this tab, you can enter menus to be published according to the day, location and time of arrival.

#### 2nd tab: Changes

In this tab, you can enter subsequent changes or edits to the users' lunch orders.

#### 3rd tab: Reports

In this tab, you can generate different lunch reports.

#### 4th tab: Settings

In this tab, you can set the general settings for locations, timetables, and arrival times for luches as well as lunch types and meal groups. You can read more about the settings in chapter Settings in the Codeks Lunch Manager program. Only super admins can access this tab.

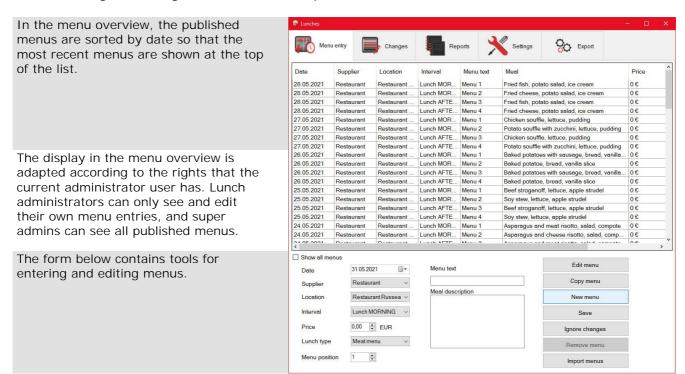
#### 5th tab: Export

In this tab, you can generate lunch exports.



#### 3.1 Menu entry

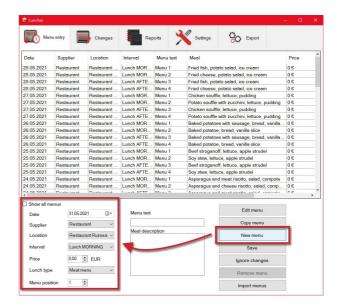
In the *Menu entry* tab, you will find a list of all published menus in the upper part of the window, and the form for adding and editing menus in the bottom part.





#### 3.1.1 Adding a new menu

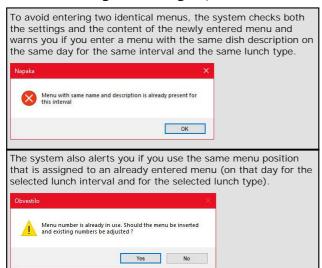
- 1. In the entry form at the bottom, click the **New menu** button.
- **2.** Now in the left part of the form, select the following:
- the date,
- the **supplier** (if you are logged in as a *Codeks Lunch administrator with limited rights* this field is already permanently set),
- the **location** (if you are logged in as a *Codeks Lunch administrator with limited rights* this field is already permanently set),
- the time interval,
- price (the price entry field is displayed only if the *Use prices* setting is enabled in the *Lunch* tab in the *Settings -> Preferences* menu),
- **lunch type** (the field for selecting the lunch type is shown only if you have defined lunch groups for the selected location),
- **menu position** (menu position is the sequential number of the menu within the selected type (group) of lunches).
- \* The menu display in *Codeks Lunch Manager* is limited to 200 menus, but if you turn on the *Show all menus* option, all menus you have entered in the system will be displayed.



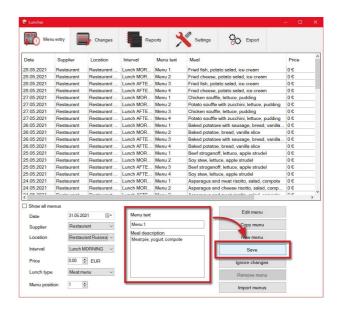


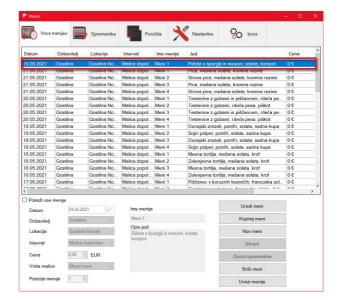
**3.** Then, enter the **menu name** and **meal description** and click *Save*.

(If you do not want to save the changes you have entered, click *Ignore changes*.)



**4.** The newly entered menu will be displayed in the upper part of the window and will be sorted according to the date.







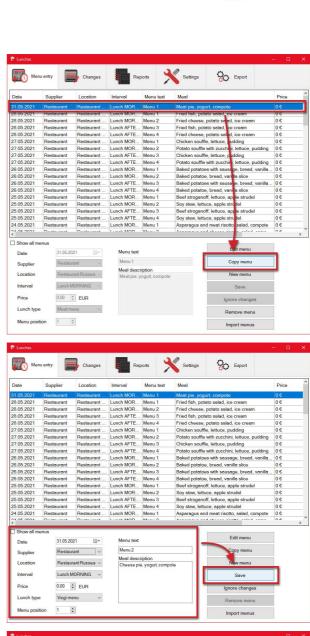
#### 3.1.2 Copying a menu

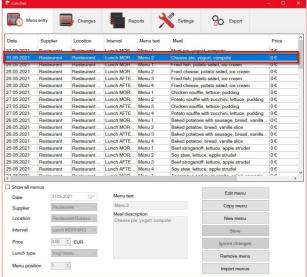
- **1.** In the list of menus, find and mark the menu you wish to copy and click the *Copy menu* button in the form at the bottom.
- **2.** The data of the copied menu will be displayed in the entry form at the bottom.

**3.** Enter the changes you wish to make to the new menu and click *Save*.

(If you do not want to save the changes you have entered, click *Ignore changes*.)

**4.** The newly copied menu will be displayed in the upper part of the window and will be sorted according to the date.





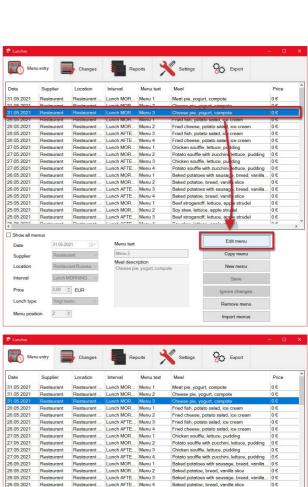


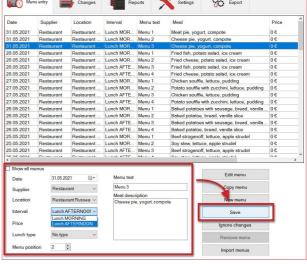
#### 3.1.3 Menu editing

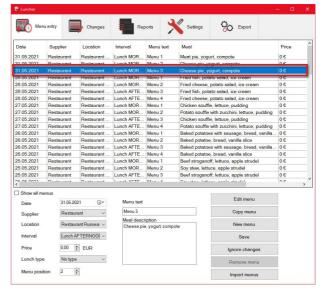
- **1.** In the list of menus, find and mark the menu you wish to edit and click the **Edit menu** button in the form at the bottom.
- **2.** The data of the selected menu will be displayed in the entry form at the bottom.

**3.** Enter the changes you wish to make to the selected menu and click *Save*. (If you do not want to save the changes you have entered, click *Ignore changes*.)

**4.** The edited menu will be displayed in the upper part of the window and will be sorted according to the date.









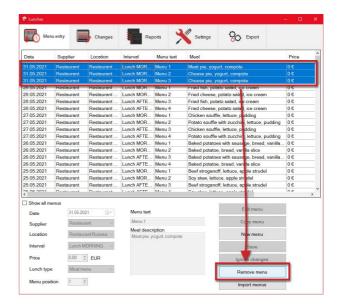
#### 3.1.4 Removing a menu

**1.** In the list of menus, find and mark the menu you wish to delete.

(You can also remove multiple menus simultaneously by holding down the *Ctrl* or *Shift* key and selecting multiple menus.)

Then click the **Remove menu** button in the form at the bottom.

**2.** The selected menu (or menus) will be removed from the list of menus in the upper part of the window.





#### 3.1.5 Import menus

By using the *Import menus* function you can simultaneously import a large number of menus which must be written in a specially prepared Excel spreadsheet (.xls or .xlsx). The shape of the spreadsheet is exactly defined and must contain the exact names of locations, suppliers, lunch intervals, and lunch types as they are defined in the Codeks application and the Codeks Lunch Manager program, otherwise, the menu import will NOT BE SUCCESSFUL.

#### THE SPREADSHEET FOR MENU IMPORT

The exact shape of the spreadsheet is fixed and does not allow for changes in the column order. The **first row** of the spreadsheet is used as the table header, containing the information about the type of data in each column, and **will not be imported.** 

The correct column order is:

	<u>.                                    </u>
1st column - Location:	The name of the location for which the menus will be imported. You can import menus for several different locations at the same time. The name of the location must be an exact match to the name of the specific <i>Codeks Lunch location</i> defined in the main <i>Codeks</i> application.
2nd column - Supplier:	The name of the supplier for which the menus will be imported. You can import menus for several different suppliers at the same time. The name of the supplier must exactly match the name of the supplier's administrator user with limited rights set in the main <i>Codeks</i> application.
3rd column - Date:	The date of the day for which the menu will be imported. The date must be written in the form <b>DD.MM.YYYY (e.g., for April 4, 2020, the date form must be: 04.04.2020).</b>
4th column - Interval:	Contains the exact name of the lunch interval, for which menus will be imported. You import menus for multiple intervals at the same time. The name of the lunch interval must exactly match the naming of the intervals within a specific <i>Codeks Lunch timetable</i> defined in the main <i>Codeks</i> application.
5th column - Menu name:	The name of the menu.
6th column - Meal description:	The description of the meal (list of the individual dishes).
7th - Price:	The price of the menu. (The price entry field is displayed only if the <i>Use prices</i> setting is enabled in the <i>Lunch</i> tab in the <i>Settings -&gt; Preferences</i> menu.)
8th - Lunch type:	The lunch type (group), for each menu. You can import menus for several lunch types (groups) at the same time. It is required that the names of the lunch types (groups) are written exactly as the defined lunch types (groups) are named in the Codeks Lunch Manager program.
9th - Menu position:	The menu position 11 is the sequential number of the menu within the selected type (group) of lunches. Menu positions MUST NOT BE DUPLICATED on the same day and in the same lunch interval within the same lunch type (i.e. lunch group).
	<b>Example:</b> On the 24th of May the <i>Morning lunch interval</i> features the <i>Meat menu</i> lunch type which has 4 different menus and they are assigned unique menu positions within the lunch type from 1 to 4. During the <i>Afternoon lunch interval</i> , the <i>Meat menu</i> lunch type features only 3 different menus which are again assigned unique menu positions from 1 to 3.

1	A	В	С	D	E	É	G	Н	1
1	LOCATION	SUPPLIER	DATE	INTERVAL	MENU NAME	MEAL DESCRIPTION	PRICE	LUNCH TYPE	MENU POSITION
2	Restaurant Russe	Restaurant	01.06.2021	Lunch MORNING	Menu 1	Meat pie, yogurt, compote	0	Meat menu	1
3	Restaurant Russe	Restaurant	01.06.2021	Lunch MORNING	Menu 2	Chicken saute, mashed potatoes, mixed salad, muffin	0	Meat menu	2
4	Restaurant Russe	Restaurant	01.06.2021	Lunch MORNING	Menu 3	Risotto with mushrooms and chicken, red beets, ice cream	0	Meat menu	3
5	Restaurant Russe	Restaurant	01.06.2021	Lunch MORNING	Menu 4	Grilled pork chop, grilled vegetables, bread, fruit	0	Meat menu	4
6	Restaurant Russe	Restaurant	02.06.2021	Lunch MORNING	Menu 1	Cheese pie, yogurt, compote	0	Vegi menu	1

A correctly prepared import spreadsheet must be saved in either the .xls or .xlsx file format.



**1.** To import menus click on the *Import menus* button in the entry form below.

A new pop-up window will open for selecting the import file. Find the prepared import file and click **Open**.

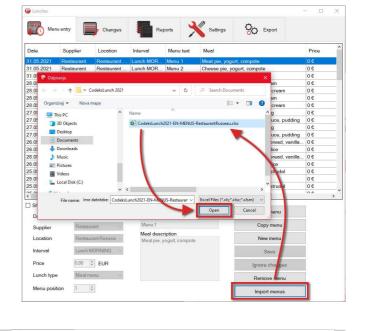
**2.** A new window will open where the content of the import file will be displayed.

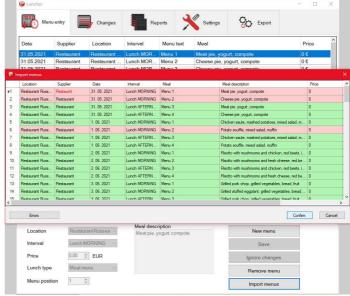
All rows which contain **correctly** prepared data will be **colored green**.

Rows which contain **incorrectly written data** (e. g., inaccurately written interval name) will be **colored red**. In each such line, the incorrectly written data is also marked in red.

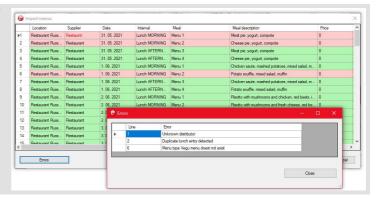
Before importing menus, make sure all the import rows are prepared correctly. (The import spreadsheet cannot be edited directly in the preview pop-up window. You must correct the file in an appropriate program for editing spreadsheets.)

Click Confirm.





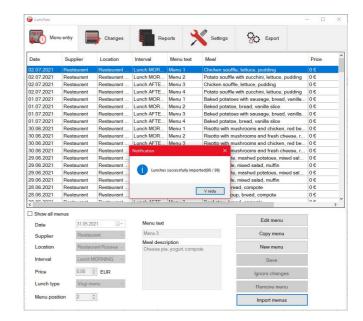
Clicking the *Errors* button in the new pop-up window will display a table with more detailed descriptions of the errors that appear in the import file.





**3.** You will be informed about the successful menu import with a pop-up message show on the right.

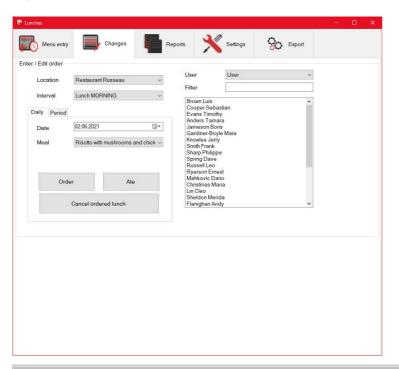
The imported menus will be displayed in the upper part of the window.





## 3.2 Changes

In the *Changes* tab, you can subsequently make changes or corrections to the users' lunch orders. The administrator can **order**, **replace** or **cancel** the lunch order and also subsequently confirm that the lunch had been served. The form in this tab allows you to generate reports for individual users, entire departments, or user lists.



Settings	Description
Location	The <i>Codeks Lunch location</i> for which you wish to make a lunch order change (if you are logged in as a <i>Codeks Lunch administrator with limited rights</i> this field is already permanently set).
Interval	The lunch interval for which you want to make a lunch order change.
Select time	The time period when you want to change the lunch orders. You can select an <b>individual day</b> (exact date) for the change or enter a change of lunch orders for a period.
Meal	The meal (menu) selection for the selected lunch interval.  * By selecting the Cancel ordered lunch option you can cancel a selected lunch order.
User	Options for selecting users.
Filter	A filter field for custom filtering of the user list.
Order	This function enables lunch to be ordered according to the parameters set in the form.
Ate	This function enables cooks to subsequently mark that a lunch has been served to and received by the user.
Cancel ordered lunch	This function enables the ordered lunches to be canceled for the time period and users selected in the form.



#### FILTERING THE USERS

The *User* field enables different selections of users:



It is possible to select multiple users at the same time by using the Ctrl or Shift keys.

**Department** - displays the company's departments. The departments are defined in the *Company organization* editor of the main *Codeks* application and the department can be assigned to individual users in their *users settings* in the *Users* editor. You can read more about defining and assigning departments in the documentation of the main *Codeks* application.



\* Include subdepartments - If this setting is enabled, all sub-departments will also be selected when selecting their parent department.

It is possible to select multiple departments at the same time by using the  ${\bf Ctrl}$  or  ${\bf Shift}$  keys.

**User lists** - displays the saved lists of users. The lists of users are defined in the *User lists* editor of the main *Codeks* application. You can read more about defining user lists in the documentation of the main *Codeks* application.

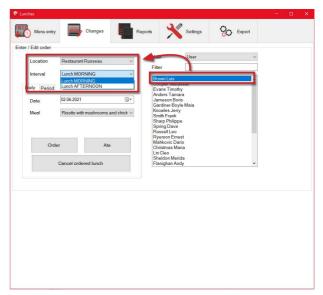


It is possible to select multiple user lists at the same time by using the **Ctrl** or **Shift** keys.



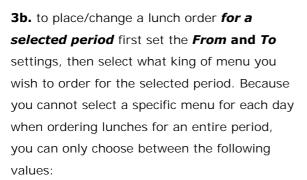
#### 3.2.1 Ordering lunch or changing the lunch order

- 1. In the entry form in the *Changes* tab, first, select the user or users for which you wish to place or change lunch orders.
- 2. Then, select the location and lunch interval.

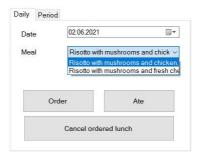


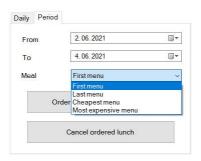
3. Select the time and lunch menu:

3a. to place/change a lunch order for a specific day select the date in the first drop-down menu and select the menu you wish to order in the second drop-down menu.



- **First menu** the first menu entered for each day in the selected period will be ordered.
- Last menu the last menu entered for each day in the selected period will be ordered.
- Cheapest menu the cheapest menu entered for each day in the selected period will be ordered.
- Most expensive menu the most expensive menu entered for each day in the selected period will be ordered.

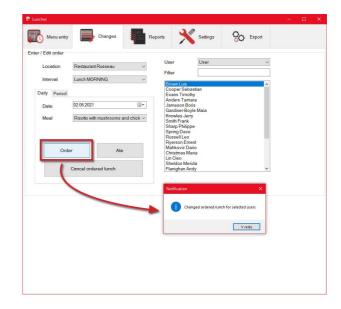






**4.** To confirm the lunch order change, click the **Order** button.

Thus you have successfully ordered or changed the users' lunch order.

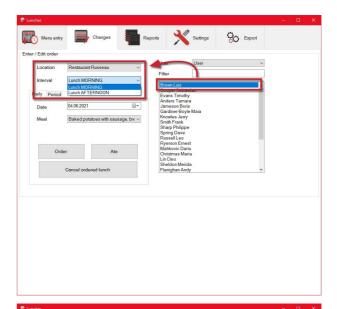


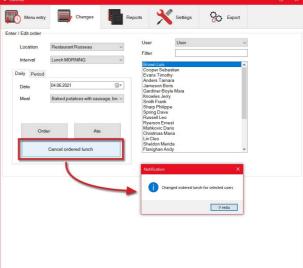


#### 3.2.2 Canceling the ordered lunch

- 1. In the entry form in the *Changes* tab, first, select the user or users whose lunch order you wish to cancel.
- 2. Then, select the location and lunch interval.

- **3.** Select the **day** or **period** for which you want to cancel lunch orders and click the *Cancel ordered lunch* button.
- **4.** Thus you have successfully canceled the users' lunch.



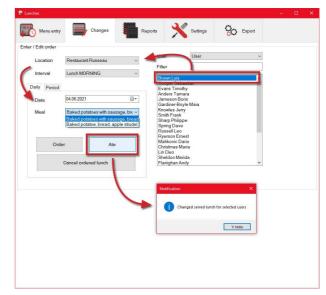




#### 3.2.3 Confirming the user already ate lunch

- 1. In the entry form in the *Changes* tab, first, select the user or users for which you wish to record that they were served lunch.
- 2. Then, select the location and lunch interval
- **3.** Select the **day** or **period** for which you want to confirm the lunch service and **select what kind of menu you wish to assign**.
- **4.** To confirm the lunch has been served to the users, click the *Ate* button.

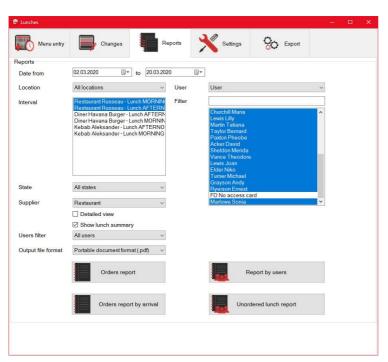
Thus you have successfully confirmed the lunch service.





### 3.3 Reports

In the *Reports* tab, you can generate different lunch reports. subsequently make changes or corrections to the users' lunch orders. The form in this tab allows you to generate reports for individual users, entire departments, or user lists.



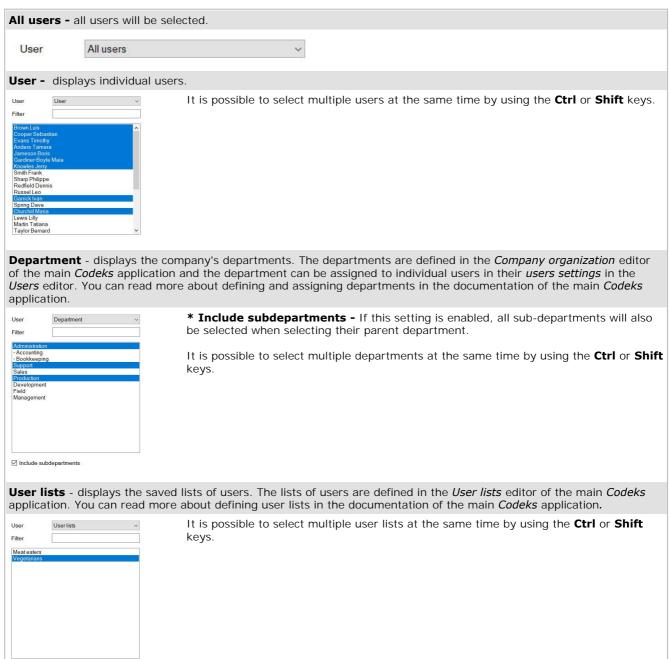
Cottings	Description
Settings	·
Date from: to:	Sets the period to be displayed in the report.
Location	The <i>Codeks Lunch location</i> for which you wish to generate a report (if you are logged in as a <i>Codeks Lunch administrator with limited rights</i> this field is already permanently set). It is also possible to select all locations.
Lunch	The lunch interval for which you want to make a lunch report.
State	Options for selecting users depending on their state.  * This can only be used when generating a <i>Report by users</i> .
	<ul> <li>Options:</li> <li>All states</li> <li>Normal - the user ordered and came to collect lunch on time.</li> <li>Did not order - the user did not order lunch but was served a subsequently assigned lunch.</li> <li>Did not eat - the user ordered lunch but did not come to collect it.</li> <li>Changed - the user's lunch order was subsequently changed.</li> </ul>
Supplier	The name of the supplier for which you wish to make a report (if you are logged in as a Codeks Lunch administrator with limited rights this field is already permanently set).
* Detailed view	If this setting is enabled, the detailed version of each report will be generated.  The detailed forms of each report are shown and described in the following chapters.
* Show lunch summary	If this setting is enabled, the report will also show the lunch summaries at a specific location, depending on the selected menu and lunch interval.
Users filter	The <i>Users filter</i> further filters the display of users in the report. You can select between these options: <i>All users</i> , <i>Normal users</i> or <i>Paying users</i> (users who pay for their own lunches).
Output file format	Selection options for the report file format.
	Options:  • Portable document format (.pdf)  • Excel Worksheet (.xls)  • Excel Worksheet (.xlsx)  • Open document spreadsheet (.ods)  • Comma separated values (text documentcvs)
User	Options for selecting users.



Settings	Description
Filter	A filter field for custom filtering of the user list.
Orders report	This option generates a report of the number of lunch orders according to the selected menu.
Orders report by arrival	This option generates a report of the number of lunch orders according to the selected time of arrival.
Report by users	This option generates a report of lunch orders according to the selected users.
Unordered lunch report	This option generates a report which lists lunches that users have canceled on time.

#### **FILTERING THE USERS**

The *User* field enables different selections of users:





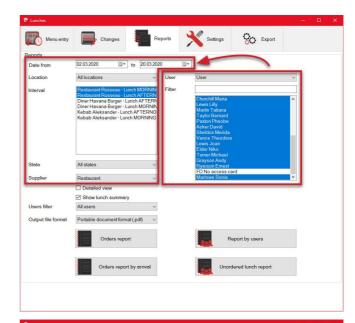
#### 3.3.1 Generating reports

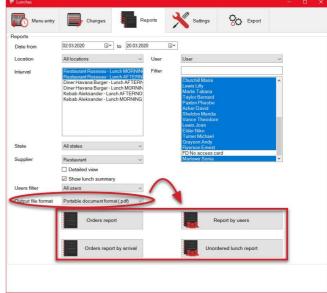
- 1. In the *Reports* tab, first, select the user or several users for which you wish to generate a report.
- **2.** Then select:
- the period dates,
- · the location,
- the interval (time of arrival),
- the state of users.
- supplier.
- **3.** \* To generate a detailed report, enable the **Detailed view** option.
- \* To generate a report which includes the total number of lunches, enable the **Show lunch** summary.
- \* To limit the displayed users in the report by their type (normal users and paying users) select the appropriate option from the *Users filter* dropdown.
- 4. Select the desired file format of the report.
- **5.** To generate a report click the button of the selected type of report.

The generated export will open in your default program for viewing the selected file format.

All generated **reports are saved** in the folder:

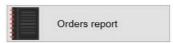
\*User\*/Dokuments/Jantar/LunchReports.



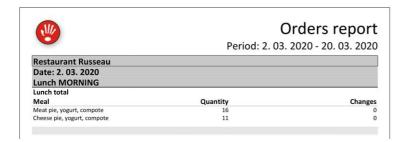




#### 3.3.1.1 Orders report



The *Orders report* shows the sums of ordered lunches according to the day and lunch time interval.



#### **DETAILED ORDERS REPORT**

In addition to the lunch sums by day and interval, a detailed *Orders report* also shows the list of users and their orders.





#### 3.3.1.2 Orders report by arrival

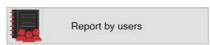


The Orders report by arrival shows the sums of ordered lunches according to the time of arrival.

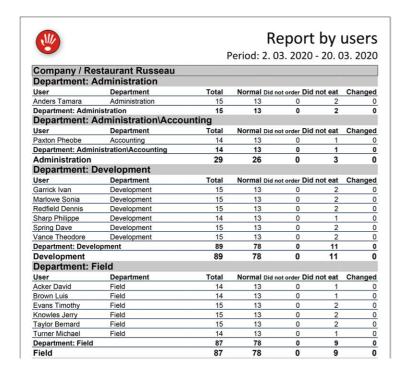




#### 3.3.1.3 Report by users

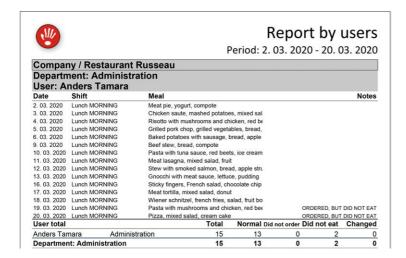


The *Report by users* shows the sums of ordered lunches according to users that are sorted by departments.



#### **DETAILED REPORT BY USERS**

In addition to the sums of lunches for each user the detailed *Report by users* also shows which menu each user ordered for a specific day.

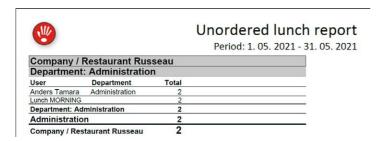




#### 3.3.1.4 Unordered lunch report

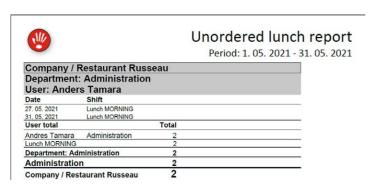


The *Unordered lunch report* shows the sums of canceled lunches, that users canceled in time, in the selected period, according to individual users and lunch intervals.



#### **DETAILED UNORDERED LUNCH REPORT**

The detailed *Unordered lunch report*, in addition to the sums of canceled lunches for each user, also displays for which day and which lunch interval the user canceled the lunch.



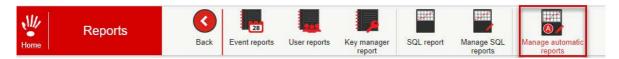


#### 3.3.2 Automatic reports for Codeks Lunch

In the main *Codeks* application you can set up a periodically generated automatic report for lunch orders.

- 1. Log-in using your administrator's username and password.
- 2. In the *Main menu* select the *Reports* editor.

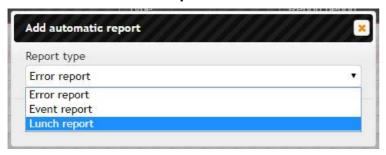
Then, in the toolbar of the *Reports* editor click the *Add automatic report* icon.



**3.** The *Automatic reports* editor will open. To add a new automatic *Lunch report*, first, select the *Add automatic report* icon in the toolbar of the *Automatic reports* editor.

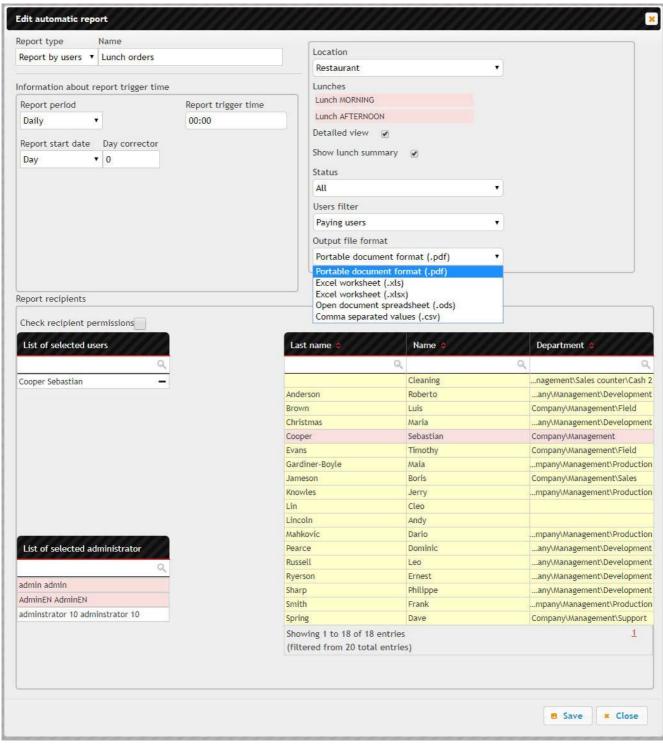


**4.** A new pop-up window will open where you can choose between different types of reports. In the drop-down menu select **Lunch report** and click **Use**.





5. In the pop-up window for editing, set the desired parameters for the automatic Lunch report.



Settings	Description
Report type	Select the type of lunch report:  - <b>Report by users</b> - The report will display lunch orders by users.  - <b>Orders report</b> - The report will display the number of orders by menu.
Name	The name of the new automatic report.

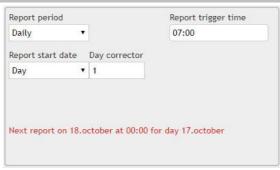
<sup>\*</sup> Table continues on the following pages.



#### Settings **Description INFORMATION ABOUT REPORT TRIGGER TIME**

Trigger period:

Daily - the report will be generated daily

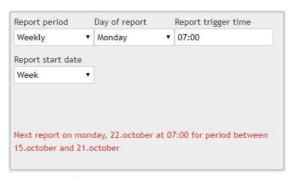


In the *Report trigger time,* enter the time of day when the report will be sent. The *Report start date (the duration)* can be set to *Day* or *Month.* 

The Day corrector enables you to shift the day to be displayed (in regard to the current day). The Month corrector enables you to shift the month to be displayed (in regard to the current month)

No. days enables you to set the number of days that will be displayed in the report.

Trigger period: Weekly - the report will be generated weekly



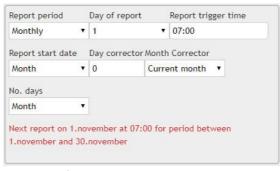
In the *Day of report* field, select the day of the week the report will be generated and in the **Report trigger time,** enter the time of day when the report will be sent.

The Report start date (the duration) can be set to Day, Week, or Month.

The **Day corrector** enables you to shift the day to be displayed (in regard to the current day). The Month corrector enables you to shift the month to be displayed (in regard to the current month)

No. days enables you to set the number of days that will be displayed in the report.

Trigger period: Monthly - the report will be generated monthly



In the **Day of report** field, select the day of the month the report will be generated and in the **Report trigger time,** enter the time of day when the report will be sent.

The Report start date (the duration) can be set to Day, Beginning of month, or Month. The **Day corrector** enables you to shift the day to be displayed (in regard to the current day). The Month corrector enables you to shift the month to be displayed (in regard to the current month).

No. days enables you to set the number of days that will be displayed in the report.

Location	The locations (for Codeks Lunch) for which the report will be generated.
Lunch	The lunches (lunch intervals) for which the report will be generated are colored red.
Detailed view	If this setting is enabled the more detailed versions of the reports will be generated. The more detailed versions of the reports are described in a separate user manual for the <i>Codeks Lunch</i> additional application.
Show lunch summary	If this setting is enabled the total sums of the ordered lunches will be displayed.



Settings	Description
Status	You can also limit the lunch orders to be displayed depending on the status of the lunches:  • All - all orders will be displayed, regardless of their status.  • Normal - the user ordered the lunch and also ate it  • Did not order - the user did not order the lunch  • Did not eat - the user ordered the lunch but did not eat it  • Changed - the cook changed the user's order order on site and served a different lunch
Users filter	You can limit the report according to the type of users. You can choose between these options:  • All users which displays all users,  • Normal users which displays users that do not pay for their own lunches, and  • Paying users which displays users that pay for their own lunches.
Output file format	The setting for the file format of the final report.  Options:  Portable document format (.pdf)  Excel Worksheet (.xls)  Excel Worksheet (.xlsx)  Open document spreadsheet (.ods)  Comma separated values (text documentcvs)
REPORT RECIPIENTS	
Check recipient permissions	If this setting is enabled the permissions of the users to view or edit a specific department will be checked before the report is sent. The selected users will the be sent the report only if they have the necessary permissions to view the user's data for a specific department.
List of selected users (recipients)	This list displays all the selected users which will receive this automatic report To add a user to this list, simply click on the user in the <i>List of all users</i> located on the right side of the pop-up window.
List of (all) users	Displays all the users in the Codeks system.
List of selected administrators (recipients)	All the marked (colored red) administrators on the list will be sent this automatic report.

**6.** When you are done entering settings for the report click **Save.** Thus the new automatic report will be ready.



#### 3.4 Export

In the Export tab, you can generate an export of the number of lunches and their cost by user for the selected period.

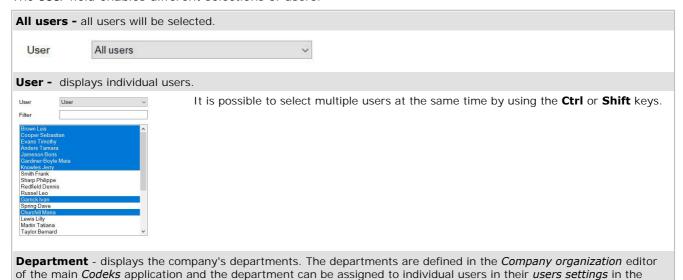


Settings	Description
Date from: to:	Set the period to be displayed in the export.
Location	The Codeks Lunch location for which you wish to generate an export (if you are logged in as a <i>Codeks Lunch administrator with limited rights</i> this field is already permanently set). You can also select all locations.
Interval	The lunch interval for which you want to generate an export.
Supplier	The name of the supplier for which you wish to make an export (if you are logged in as a <i>Codeks Lunch administrator with limited rights</i> this field is already permanently set).
User	Selection of the users for which you wish to generate an export.

#### **FILTERING THE USERS**

application.

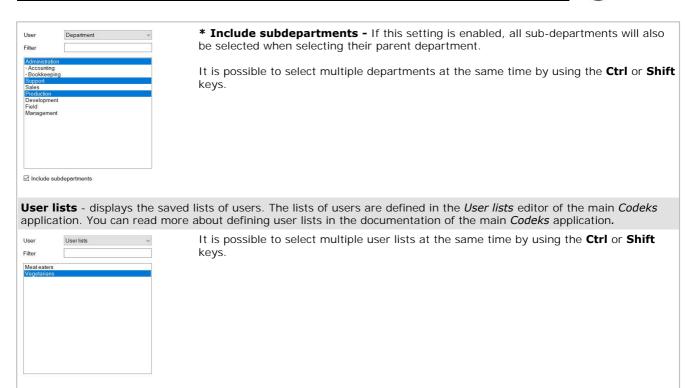
The *User* field enables different selections of users:



Users editor. You can read more about defining and assigning departments in the documentation of the main Codeks

36







## 3.4.1 Generating exports

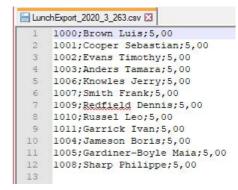
- 1. To generate an export in the *Export* tab, first, select the user or several users, for which you wish to make an export.
- 2. Then select:
- the period dates,
- · the location,
- the interval (time of arrival),
- supplier.

- Date from 19:03:2020 v to 19:03:2020 v Location All locations v Location Restaurant Russeau Lunch MORNING Restaurant Russeau Lunch MORNING Rebab Aleksander Lunch MORNING Rebab Aleksander Lunch MORNING Restaurant Russeau Lunch MORNING Rebab Aleksander Lunch MORNING Restaurant Russeau Lunch MORNING Russeau Lunch Morning
- 3. To generate the export click the *Export* button.
- **4.** The generated export will open in your default program for viewing .csv files.

The export contains the users personal number, name and last name, and the total cost of their lunches for the selected period.

All generated **exports are saved** in the folder:

\*User\*/Dokuments/Jantar/LunchReports.





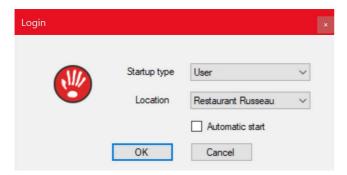
# **4 Lunch Client**

The *Codeks Lunch Client* program is intended for end-users and cooks. The program enables:

- ordering lunches at terminals with touchscreen displays for users (employees),
- an overview of the serving queue at *Codeks Lunch locations*, where users pick up their orders, **for cooks**.

You must configure the program settings before starting the program. The setup process is described in chapter <u>Settings in the Codeks Lunch Client program</u> [42].

At startup, the program offers the option of selecting the start-up mode. You can choose between the **User**, **Cook** or the combined **User and cook** mode.



The start-up mode for the *Codeks Lunch Client* program must be set individually for each computer, where users will be able to order lunch, and each computer that the cooks will use to display the serving queue (

Settings in the Codeks Lunch Client program (42)).

The individual start-up modes are described in more detail in the following chapters.



# 4.1 Installing the Lunch Client program

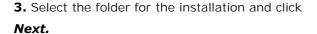
To install the **Codeks Lunch Client** program find and start up the **LunchClientSetup.exe** installation file:

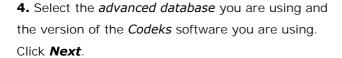
LunchClientSetup-v10.2.5.12157.exe

#### WARNINGI

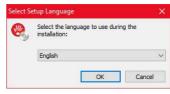
If you are installing the program version the Codeks Lunch Client 10.2103.0.15031, you MUST FIRST upgrade your Codeks system to at least the software version Codeks 10.2101.0.14796 or newer. Otherwise, your system will not operate correctly.

- **1.** First, select the language in which the installation will run.
- **2.** To continue the installation accept *I accept the agreement*. Click *Next*.

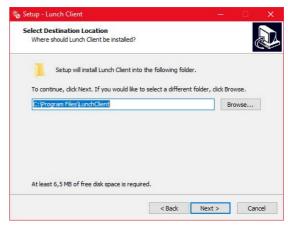


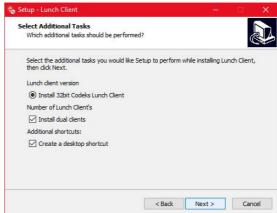


**5.** The *Install dual clients* option allows you to install two versions of the *Codeks Lunch Client* program. This enables **two different program startup modes to be displayed** on two different screens at the same time **on the same computer** (e.g. the *User* view on the first screen and the *Cook* view on the second screen).











## 6. Click Install.

The installation process may take a few minutes.

**7.** After a successful installation the displayed message will appear. Click *Finish*.



Ready to Install

Setup is now ready to begin installing Lunch Client on your computer.

Additional tasks: Lunch client version Install 32bit Codeks Lunch Client Number of Lunch Client's Install dual clients Additional shortcuts: Create a desktop shortcut

Click Install to continue with the installation, or click Back if you want to review or change any settings.

**8.** After the successful installation of the *Codeks Lunch Client* program a program shortcut will also be added to your desktop.

Thus you have successfully installed the *Codeks Lunch Client* program.





# 4.2 Settings in the Codeks Lunch Client program

Before you can use *Codeks Lunch* application, you need to set the initial configuration settings for the *Codeks Lunch Client* program. The configuration for the *Codeks Lunch Client* program must be set individually on each computer where the program will be running. The settings set at the first launch will apply to all subsequent startups.



#### NOTE! The initial configuration settings of the *Codeks Lunch Client* program can also be changed later.

To change the configuration settings, type *Lunch Client Config* into the *Start* menu and launch the application. The same configuration window will open as at the firs launch, where you can change the program settings.

## 4.2.1 Configuring the Codeks Lunch Client program

#### NOTE!

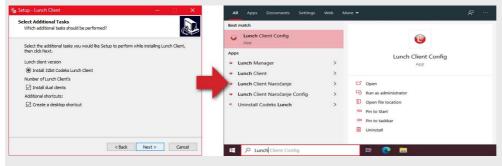
The process described in this chapter illustrates the first launch of the Codeks Lunch Client program.

For all subsequent launches, you do not need to set the initial configuration settings, as the settings defined at the first launch are used.

If you need to change your program settings at any later time, you can do so by launching the Lunch Client Config.

#### NOTE!

If you chose the <u>Install dual clients</u> 40 when installing the *Codeks Lunch Client* program you will be able to configure two separate start-up modes on the same computer.



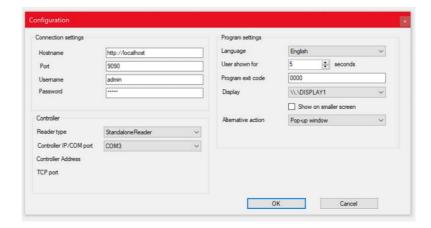
This feature is usually used in cases where the lunch ordering and lunch serving locations are the same and two computer screens are connected to the same computer. One screen shows the lunch queue to cooks during the lunch service while the other enables users to make lunch orders.



1. Launch the *Codeks Lunch Client* program.



2. When you launch the Codeks Lunch Client program for the first time a window with the program configuration settings will appear.



Connection settings	Description
Hostname	The URL or IP address of the server where the <i>Codeks</i> software is installed.
Port	The number of the port to be used for communication with the server (usually it is set to 9090).
Username	The administrator's username (a super admin or a <i>Codeks Lunch</i> administrator with limited rights).
Password	The administrator's password.

Controller	Description		
Reader type	This setting defines the type of reac cards (to either make lunch orders location. You can choose between the StandaloneReader (USB reader).	or collect the or	rdered lunches) at this
		RexV9	StandaloneReader
Controller IP/COM port	The controllers IP address or COM port for communication with the <i>Codeks Lunch</i> software.	+	+
Controller Address	The controller address.	+	-
TCP port	The port number to communicate with the controller.	+	-
* Controller with own network	The controller has its own network connector and network card.	+	-

Program settings	Description
Language	The setting for the language of the display.
User shown for	The countdown time after the user registers at the reader when the on- screen display is active. The setting determines how much time the user has available to make or change their lunch order.
Program exit code	This setting defines the numbered exit code which will be used to exit the <i>Codeks Lunch client</i> program. This feature prevents the program to be closed unintentionally or by an unauthorized person.
Display	In cases where more than one screen is connected to the computer, this setting enables you to select which screen should be used to display the selected <i>Codeks Lunch</i> view. (The screens are numbered depending on your personal screen settings. You can view these settings in the <i>Screen settings</i> of your operating system.)
* Shown on smaller screen	If this setting is enabled the display of the program will be adapted to screens with a smaller resolution.



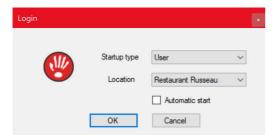
Alternative action	This setting affects how the <i>Cook</i> view works. If the value of this setting is set to <i>Pop-up window</i> the cook will immediately be presented with a pop-up window where they can choose which lunch menu to serve a user who has registered but has not ordered lunch beforehand. If the value of this setting is set to <i>None</i> no pop-up window will appear to the cook.
--------------------	---

**3.** When you are done with the configuration, click **OK**.

# **4.2.2 Setting the launch mode for the Codeks Lunch Client program**

After configuring and launching the *Codeks Lunch Client* program, a login window will appear where you need to select the start-up mode and location.

The display for the *Codeks Lunch Client* program is set individually at each computer where users can order lunches, and Lunch locations location where cooks will be viewing the served lunches queue.



Settings	Description
Startup type	The start-up mode of the program is selected depending on the purpose of its use. The <i>Codeks Lunch Client</i> offers these start-up mode options:  - <b>User</b> which enables lunch ordering for users,  - <b>Cook</b> which enables the cook overview of the served lunches,  - <b>Cook and user</b> which is a combination of the <i>Cook</i> and <i>User</i> start-up modes.
Location	The display will be adjusted according to the selected Codeks Lunch location.
* Automatic start	The system will save the defined settings and execute an automatic login with all subsequent launches (without showing the login window).

The selected start-up mode will be displayed full screen on the selected display. You can read more about each start-up mode in the following chapters.



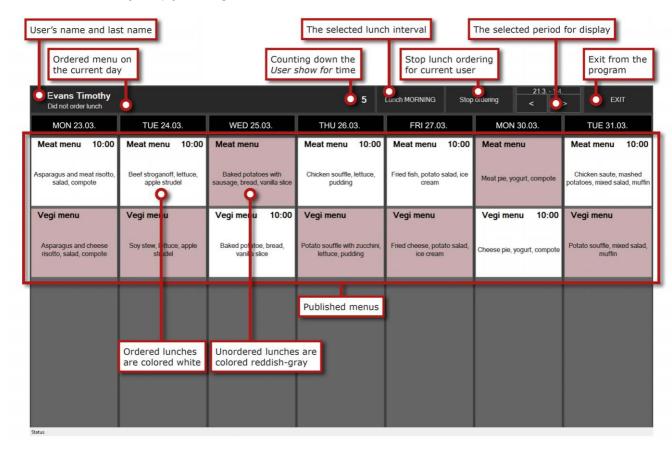
## 4.3 User

The start-up mode *User* is meant to be used on a terminal (with a touchscreen display) where users can make their lunch orders.

The screen displays published menus sorted by the selected location, supplier and lunch interval.

The screen always displays seven columns for seven days.

When the user registers at the terminal the countdown of the limited time the user has to view, order or change his lunch order starts. This time is set in the initial configuration settings of the *Codeks Lunch Client* program. The countdown is displayed to the user at the top of the screen. The users can make or change their lunch orders by simply clicking on the desired menu.



User's name and last name Ordered menu on the current day	When the users register their name and last name along with their ordered lunch for the current day are displayed in the upper row of the screen.
Counting down the <i>User show</i> for time	The number shows the remaining time when the <i>User</i> display is active and the user is can enter and change the lunch order. The time starts to count down as soon as the user registers but is reset to the initial value with each click on the screen.  The amount of time the user has is determined by the <i>User show for</i> setting, which is set in the configuration settings of the <i>Codeks Lunch Client</i> program (  Settings in the Codeks Lunch Client program (  The default value is 5 s.
Selected lunch interval	This field shows the selected lunch interval.
Stop lunch ordering for the selected user	This button enables the user to finish their active ordering time before the expiry of the <i>User shown for</i> time.
The selected period for display	This field shows the time period for which the menus are displayed.
Exit from the program	This button enables users to exit from the program. Exiting the program is only possible by entering the <i>Program exit code</i> .



**The display of published menus** The main part of the screen displays the published menus by day.

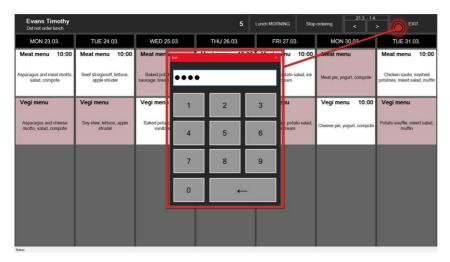
Menu colors:

- · Ordered menus are colored white.
- Unordered menus are colored reddish-gray.
- The grayed out menus can no longer be selected, because the ordering time for that day or the lunch interval has already expired.

#### **EXITING THE PROGRAM**

The Codeks Lunch Client program requires you to enter the correct number exit code before exiting. This protects the program from an unauthorized or unintentional shutdown of the set display. The Program exit code is set in the configuration settings of the Codeks Lunch Client program (Settings in the Codeks Lunch Client program 42).

- 1. To exit the *Codeks Lunch Client* click the *Exit* button in the top right corner.
- 2. A pop-up window will open with a numeric keyboard for entering the exit code.
- 3. Using the numeric keyboard enter the exit code and the program will automatically close.



### NOTE!

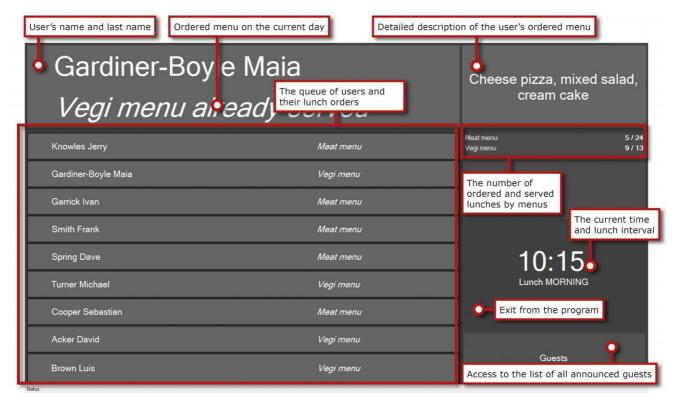
The pop-up window for entering the exit code will only be displayed for 5 seconds. If you do not enter the exit code in this time the pop-up window will close.



## 4.4 Cook

The *Cook* start-up mode enables **cooks** to overview and control the served lunches during lunch services.

The screen displays the queue of users who have come to lunch along with their lunch orders. When users come to collect their lunches they register at the connected reader and thus create the queue of users waiting for their lunches displayed on the screen.



User's name and last name	When the users register their name and last name along with their ordered lunch for the current day are displayed in the upper row of the screen.
Ordered menu on the current day	
The queue of users and their lunches	The users who already registered before the current user are displayed in the list of users. Every new user who registers is queued at the top of the list.
The lunch interval	The name of the lunch interval currently taking place.
The current time	The display of the current time.
Exit from the program	A click on the dark gray background of the current time display enables exit form the program. Exiting is only possible by entering the <i>Program exit code</i> .
Access to the list of all announced guests	This button gives the cook access to the list of guests announced for this lunch service. you can find a detailed description of serving announced guests in chapter Serving announced guests 57.
The number of ordered and served lunches by menu	This field displays the number of ordered lunches according to the menus as well as how many lunches have already been served.

You can find a detailed description of the use of the **Cook** start-up mode in chapter Serving lunches 52.



#### **EXITING THE PROGRAM**

The *Codeks Lunch Client* program requires you to enter the correct number exit code before exiting. This protects the program from an unauthorized or unintentional shutdown of the set display. The *Program exit code* is set in the configuration settings of the *Codeks Lunch Client* program (Settings in the Codeks Lunch Client program (42)).

- 1. To exit the Codeks Lunch Client click the dark gray background of the time display.
- 2. A pop-up window will open with a numeric keyboard for entering the exit code.
- 3. Using the numeric keyboard enter the exit code and the program will automatically close.



#### NOTE!

The pop-up window for entering the exit code will only be displayed for 5 seconds. If you do not enter the exit code in this time the pop-up window will close.

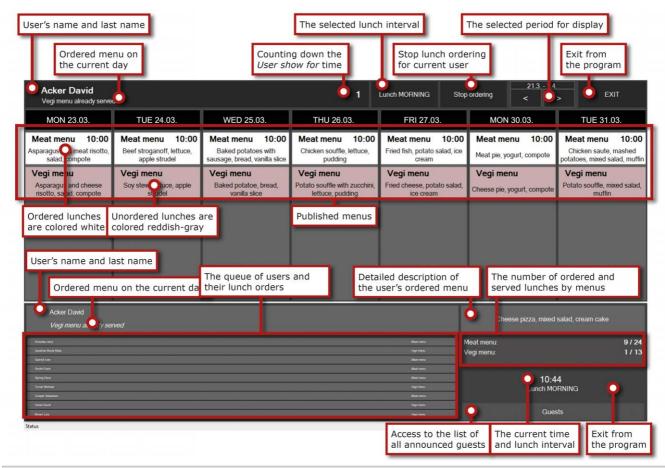


## 4.5 Cook and user

The *Cook and user* start-up mode is a combination of the previous two start-up modes.

The display for lunch ordering for users and the queue for serving lunches for cooks are combined on the same screen. When users register at the reader they simultaneously pick up their ordered lunch for the current day and can make or change their lunch order for the following days.

The processes of ordering and serving lunches is similar to the processes for the *User* and *Cook* start-up mode.



THE DISPLAY FOR USERS	
User's name and last name	When the users register their name and last name along with their ordered lunc
Ordered menu on the current day	for the current day are displayed in the upper row of the screen.
Counting down the <i>User show</i> for time	The number shows the remaining time when the <i>User</i> display is active and the user is can enter and change the lunch order. The time starts to count down as soon as the user registers but is reset to the initial value with each click on the screen.  The amount of time the user has is determined by the <i>User show for</i> setting, which is set in the configuration settings of the <i>Codeks Lunch Client</i> program (  Settings in the Codeks Lunch Client program (  122). The default value is 5 s.
Selected lunch interval	This field shows the selected lunch interval.
Stop lunch ordering for the selected user	This button enables the user to finish their active ordering time before the expiry of the <i>User shown for</i> time.
The selected period for display	This field shows the time period for which the menus are displayed.
Exit from the program	This button enables users to exit from the program. Exiting the program is only possible by entering the <i>Program exit code</i> .



THE DISPLAY FOR USERS		
The display of published menus	The main part of the screen displays the published menus by day.	
	<ul> <li>Menu colors:</li> <li>Ordered menus are colored white.</li> <li>Unordered menus are colored reddish-gray.</li> <li>The grayed out menus can no longer be selected, because the ordering time for that day or the lunch interval has already expired.</li> </ul>	
THE DISPLAY FOR COOKS		
User's name and last name	When the users register their name and last name along with their ordered luncl	
Ordered menu on the current day	for the current day are displayed in the upper row of the screen.	
The queue of users and their lunches	The users who already registered before the current user are displayed in the list of users. Every new user who registers is queued at the top of the list.	
The lunch interval	The name of the lunch interval currently taking place.	
The current time	The display of the current time.	
Exit from the program	A click on the dark gray background of the current time display enables exit form the program. Exiting is only possible by entering the <i>Program exit code</i> .	
Access to the list of all announced guests	This button gives the cook access to the list of guests announced for this lunch service. you can find a detailed description of serving announced guests in chapter Serving announced guests 57.	
The number of ordered and served lunches by menu	This field displays the number of ordered lunches according to the menus as well as how many lunches have already been served.	

You can find the description about serving lunches in chapter Serving lunches 52.



#### **EXITING THE PROGRAM**

The *Codeks Lunch Client* program requires you to enter the correct number exit code before exiting. This protects the program from an unauthorized or unintentional shutdown of the set display. The *Program exit code* is set in the configuration settings of the *Codeks Lunch Client* program (Settings in the Codeks Lunch Client program (42)).

- 1. To exit the *Codeks Lunch Client* click the *Exit* button in the top right corner or the dark gray background of the time display.
- **2.** A pop-up window will open with a numeric keyboard for entering the exit code.
- **3.** Using the numeric keyboard enter the exit code and the program will automatically close.



## NOTE!

The pop-up window for entering the exit code will only be displayed for 5 seconds. If you do not enter the exit code in this time the pop-up window will close.



# **5 Serving lunches**

The cook uses the *Codeks Lunch Client* program in the *Cook* startup mode during the lunch service, which allows him to view and control the served lunches. The display shows the queue of users who have come for lunch and their orders.

In addition, the **Cook** startup mode also allows the cook to:

- · subsequently change the user's lunch order,
- · assign a lunch menu to users who have not pre-ordered their lunches,
- serve lunches to announced guests.

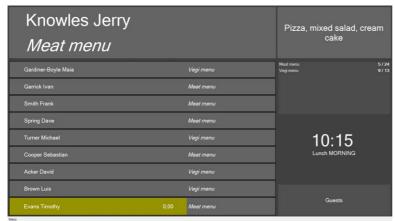
The following chapters describe how to use the Codeks Lunch Client program in the Cook startup mode.

#### ATTENTION

The following examples of using the *Codeks Lunch Client* program in the *Cook* startup mode are described with the assumption that the program is being used at a time when lunch service is in progress (i.e. the lunch interval is running). Outside the time when the lunch interval takes place, the program works differently and does not allow the use of all the functions described.

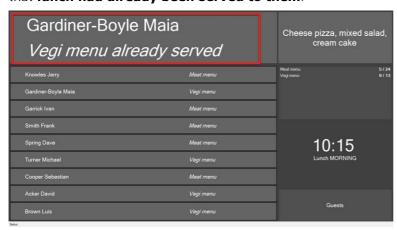
# 5.1 Serving ordered lunches

**1. To collect their ordered lunch the users must first register at the reader** at the *Codeks Lunch location*. In the *Cook view,* the name of the user who just registered along with their ordered lunch menu is displayed in the upper row.



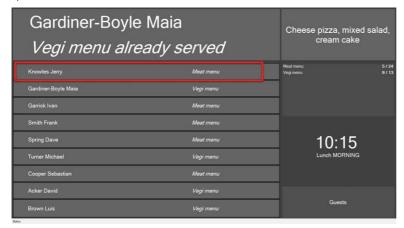
The user is now added to the lunch service queue.

**2.** If the same user, who has already collected lunch, **registers at the location again** the screen will show that **lunch had already been served to them**.





**3.** When the next user registers at the lunch location, the previous user is moved lower on the lunch service queue.





# 5.2 Changing an ordered lunch

At the user's request, the serving cook can change the ordered lunch menu to be served on the spot (during the lunch service):

- **1. To change a menu click on the name of the menu** the user has ordered for the current day. (The serving cook can change the menus of all users which are still displayed in the serving queue in the screen.)
- **2.** A new window will open offering the option to assign a user a lunch menu to be served. Click the **Change served lunch** option.

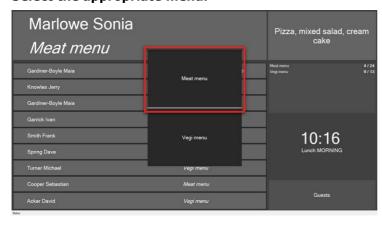


#### NOTE

The window will only be open for 5 seconds. If you do not click any of the listed options the window will close automatically.

3. A new window with the menu options for the current day will open.

## Select the appropriate menu.



**4.** The newly selected menu will be displayed next to the name of the user and the user will be colored green.





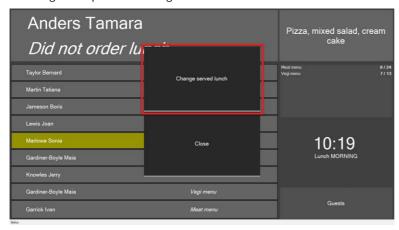




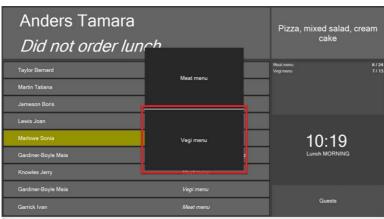
# 5.3 Serving unordered lunches

In cases, when a user comes to collect lunch **but has not ordered it beforehand,** the cook can **subsequently assign the user a lunch menu** during the lunch service:

**1.** When a user, who has not previously ordered lunch, registers at the reader a new window will open offering the option to assign a user a lunch menu to be served. Click the **Change served lunch** option.



2. A new window with the menu options for the current day will open. Select the appropriate menu.



#### NOTE

The window for selecting a menu will only be open for 5 seconds. If you do not click any of the listed menus the window will close automatically.

3. The newly selected menu will be displayed next to the name of the user.





# 5.4 Serving announced guests

**Visiting Guests,** who are invited to lunch, must be first announced by users who are granted the **Allow** guest ordering right in their Users' settings.

The serving cook accesses the list of announced gusts by clicking the *Guests* button in the *Cook* start-up mode.

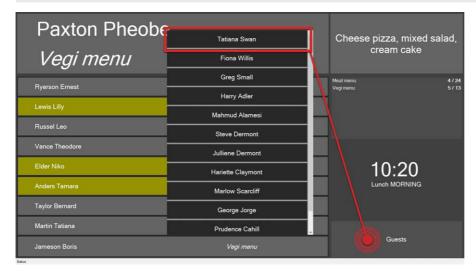
#### NOTE

In order to be displayed on the list of guests the guests must first be announced by a user.

- 1. To serve a guest, click the *Guests* button. A new window will open where all the announced gusts for the current day are displayed.
- 2. Select the appropriate guest name.

#### NOTE

The window for selecting a guest will only be open for 5 seconds. If you do not click any of the listed names the window will close automatically.



3. The guest and the lunch menu selected for them will be added to the lunch gueue.

